



SinBerBEST

Singapore-Berkeley
Building Efficiency and
Sustainability in the Tropics

2019 Symposium: People, Buildings & Data – Shaping a Sustainable Future
Aug. 5, 2019; 11:55-12:25 Lecture 2; CREATE Tower, NUS, Singapore

Uncertainty Quantification & Hybrid Simulation for Energy Efficient Building Envelopes

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Extreme Events

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Acknowledgement: Prof. U. Alibrandi, Dr. S. Günay, Dr. Y. Gao, Mr. J. Chen & Mr. M. Wilder

We Will Talk About:

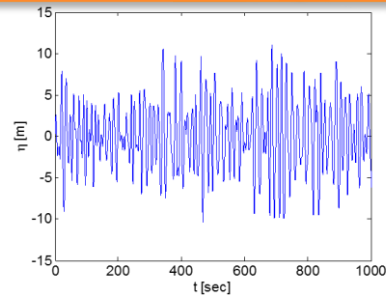
- ✓ Uncertainties
- ✓ Daylighting
- ✓ Hybrid Simulation (**H**ardware-**i**n-the-**L**oop: **HiL**)
- ✓ **S**imulation of **L**ight through **A**ctive **B**uildings: **SLAB**

Uncertainties

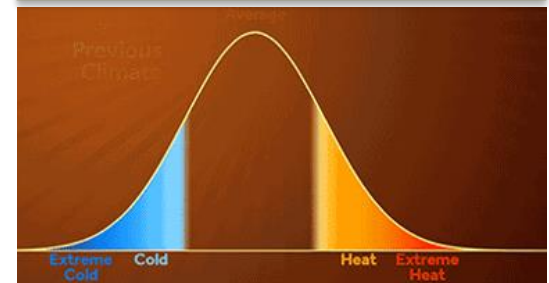
Sources:

- **Natural Hazard** (Haze, Rain, Flood, Wave, Wind, Earthquake, ...)
- **Weather** (Temperature, Humidity, Solar radiation, ...)
- **Use** (Human occupancy, Energy consumption, ...)
- **Modeling** (Assumptions, Material behavior, ...)
- ...

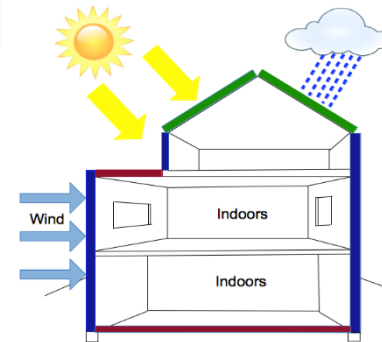
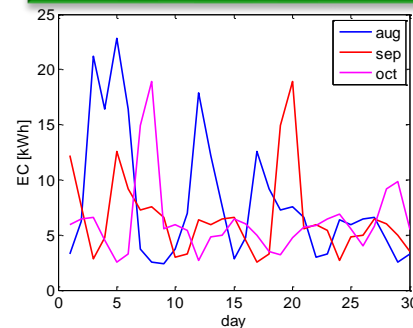
Natural Hazard (e.g. Wave)



Weather (e.g. Temperature)



Energy consumption



Quantifying Tools:

- Stochastic Processes
- Random Fields
- Machine Learning (ML)
- Deep Learning (ANN, CNN, RNN)
- Reinforcement Learning (RL)

Information Theory for Uncertainty Quantification (UQ)

Relative Entropy →

- Marginal Distributions
- Joint Distributions

Kullback-Leibler (KL) Divergence

$$D[f(x) \parallel f_m(x; \boldsymbol{\vartheta})] = \int f(x) \ln \frac{f(x)}{f_m(x; \boldsymbol{\vartheta})} dx$$

Model PDF

$$f_m(x; \boldsymbol{\vartheta})$$

Target PDF

$$f(x)$$

Parameters of a
model distribution

KL divergence gives the lost
information in representing
 $f(x)$ through $f_m(x; \boldsymbol{\vartheta}^*)$

$$D[f(x) \parallel f_m(x; \boldsymbol{\vartheta})] = \int f(x) \ln[f(x)] dx - \int f(x) \ln[f_m(x; \boldsymbol{\vartheta})] dx$$

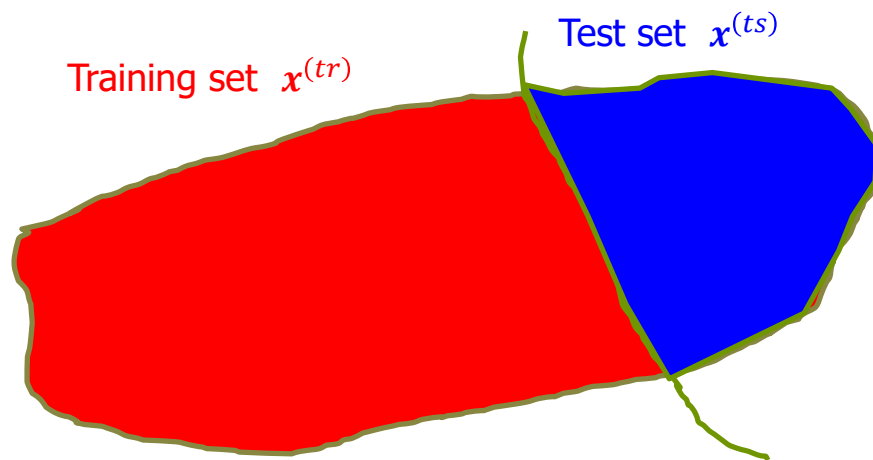
$$\min_{\boldsymbol{\vartheta}} D[f(x) \parallel f_m(x; \boldsymbol{\vartheta})] = \max_{\boldsymbol{\vartheta}} \int f(x) \ln[f_m(x; \boldsymbol{\vartheta})] dx = \max_{\boldsymbol{\vartheta}} E[\ln\{f_m(x; \boldsymbol{\vartheta})\}]$$

$$\boldsymbol{\vartheta}^* = \max_{\boldsymbol{\vartheta}} \left(\frac{1}{n} \sum_{i=1}^n \ln[f_m(x^{(i)}; \boldsymbol{\vartheta})] \right)$$

The minimum divergence between $f(x)$ underlying the data
& the model $f_m(x; \boldsymbol{\vartheta})$ is equivalent to MLE of the model

Maximum Likelihood Estimation (MLE)

Algorithm for Model Selection



1.

$m = 1, 2, 3, \dots$ (Ex. LN, Weibull, ...)

a.

Choose model $f_m(x; \vartheta)$

b.

$$\vartheta^* = \vartheta^*[\mathbf{x}^{(tr)}]$$

c.

$$f_m(x) = f_m(x; \vartheta^*)$$

2.

$$D_m = D[f(\mathbf{x}^{(ts)}) \parallel f_m(\mathbf{x}^{(ts)}, \vartheta^*)]$$

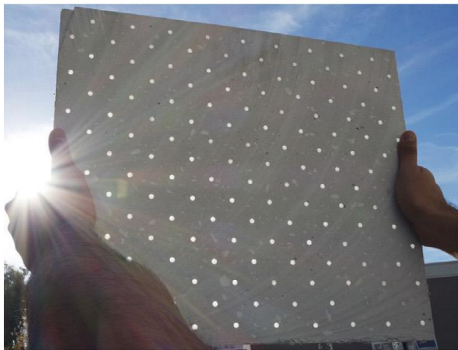
3.

$$f_{opt}(x) = \operatorname{argmin}\{D_1, D_2, D_3, \dots\}$$

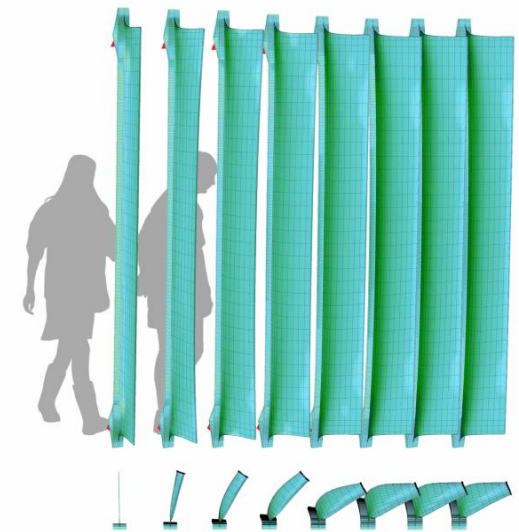
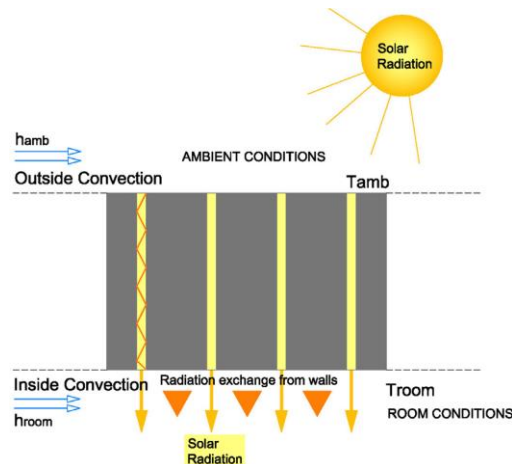
Difficulties in Daylighting Analysis of Complex Fenestration Systems (CFS)

Light-transmission properties of new façade systems are complex:

- ✓ Involving complex light-propagation mechanism
- ✓ Changing state according to environment and/or commands (active/adaptive)



Translucent Concrete Panels (TCPs): A novel fenestration with complex optical path [Ahuja & Mosalam, 2017].



An adaptive façade system [Schleicher et al., 2011]

Importance & Approaches of Daylighting Analysis

Daylighting is an important part of the overall building performance with impacts on:



Occupants wellbeing/productivity

- Visual comfort, e.g. glare
- Productivity loss due to insufficient daylight



Energy use of buildings

- Lighting load from lack/excess of daylighting
- Cooling/heating load

Numerical simulation

Ray tracing:

- ✓ Backwards ray tracing
- ✓ Photon mapping
- ✓ Monte-Carlo ray tracing

Finite element radiosity method

Physical testing

Full scale tests

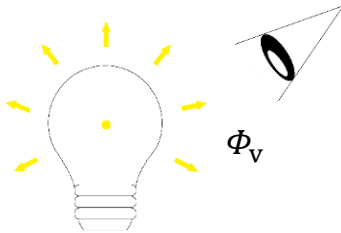
Ex.: FLEXILAB at Lawrence Berkeley National Laboratory (LBNL)

Reduced scale tests

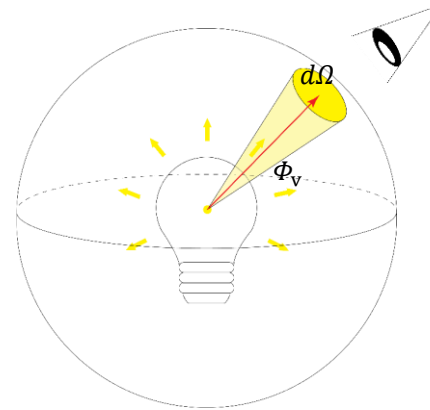
Ex.: SinBerBEST scanning heliodon

Basic Definitions in Daylighting Analysis

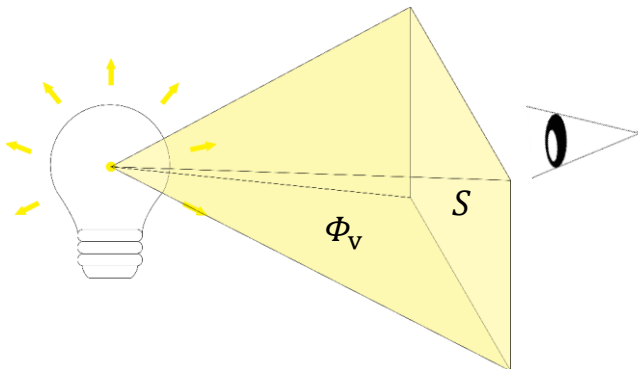
Luminous flux Φ_v : weighted (perceived by human eyes) power of light emitted by a light source [**Lumen**].



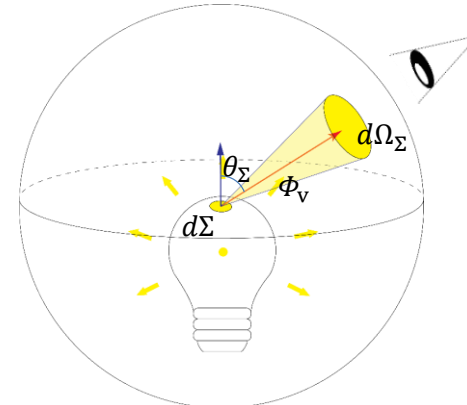
Luminous intensity $I_v = \frac{d\Phi_v}{d\Omega}$: luminous flux emitted by the entire light source in one direction per solid angle Ω [**Candela**].



Illuminance $E_v = \frac{d\Phi_v}{dS}$: total luminous flux from all directions incident on a surface S per unit area [**Lux**].
Reflected luminance from a surface is proportional to illuminance the surface receives and its reflectance.



Luminance $L_v = \frac{d^2\Phi_v}{d\Omega_\Sigma d\Sigma \cos \theta_\Sigma}$: luminous intensity per unit area of the light source Σ [**Candela/m²**] “perception of brightness”.



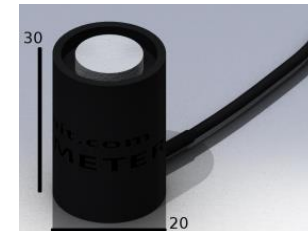
Sensing Technology in Daylighting Research (1/2)

- Luminous flux measurement (Integrating Spheres)
 - ✓ Internal near-ideal diffusively reflective (Lambertian) coating scatters light uniformly “integrating luminous flux” in all directions.
 - ✓ Measure the output power of lights but **costly**.
- Illuminance measurement (Meters)
 - ✓ Ubiquitous in engineering to estimate light distribution in a space.
 - ✓ Loses the **directional information** of incident light.



The integrating sphere

https://en.wikipedia.org/wiki/Integrating_sphere

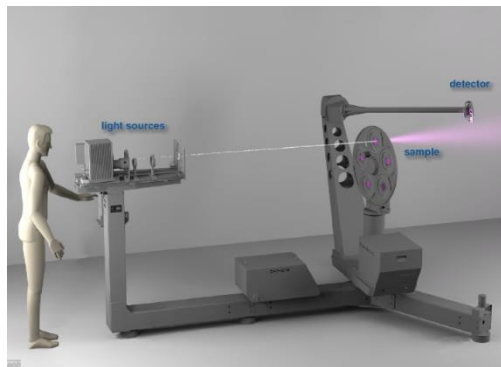


Illuminance sensor
©Beta Nit™

Sensing Technology in Daylighting Research (2/2)

- Luminance/luminous intensity distribution
 - Luminance meters
 - ✓ Measures luminance in **single solid angles**.
 - Digital cameras
 - ✓ Use High Dynamic Range Image (HDRI) method by **costly** digital cameras or **cheap** Raspberry Pi (RPI) cameras.
 - ✓ Need **calibration** in advance.
 - Goniophotometer
 - ✓ Accurate measurements of emitted luminance distribution of materials to calculate their transmission functions.
 - ✓ Slow and **expensive**.

A model of Goniophotometer used by LBNL & Solar Energy Research Institute of Singapore, <http://www.pab.eu/>



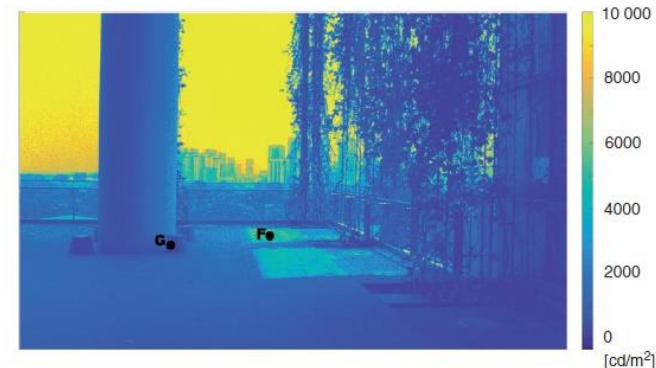
luminance meter <https://gossen-photo.de/en/mavo-spot-2-usb/>

Lighting Res. Technol. 2017; Vol. 49: 904–921

Ubiquitous luminance sensing using the Raspberry Pi and Camera Module system

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Goal of Numerical Methods for Daylighting Simulation

Solve the fundamental rendering equation (Immel et al., 1986; Kajiya, 1986):

$$L_o(\omega_o) = L_e(\omega_o) + \int_{\Omega} f_r(\omega_o, \omega_i) L_i(\omega_i) (\omega_i \cdot \mathbf{n}) d\omega_i$$

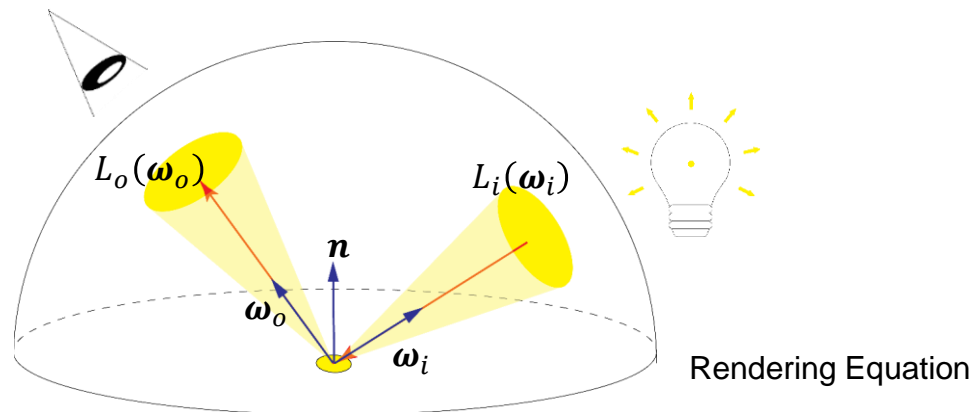
$L_o(\omega_o)$: output (reflected & emitted) luminance in direction ω_o ;

$L_e(\omega_o)$: luminance emitted by the surface;

$f_r(\omega_o, \omega_i)$: reflective transmission function (relating reflected luminance to incident one);

$L_i(\omega_i)$: incident luminance in direction ω_i ; and

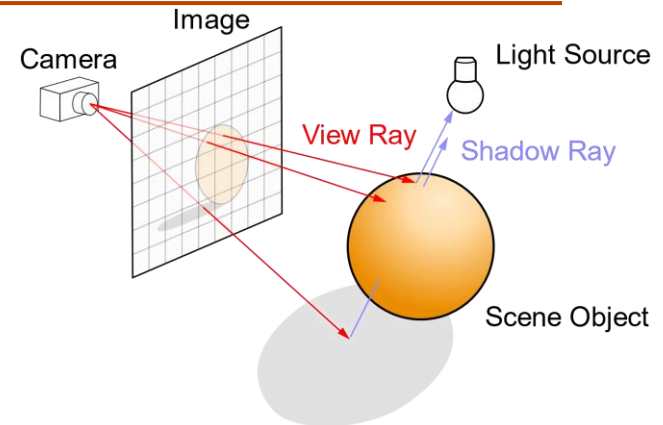
\mathbf{n} : normal vector to the surface.



Numerical Methods for Daylighting Simulation

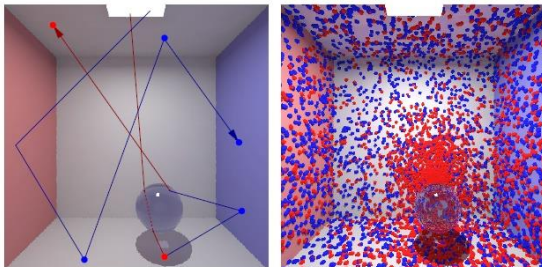
Backwards ray tracing method [Whitted, 1980]

- shooting “view rays” from an observer to surfaces & simulating light propagation (reflection, refraction & scattering).
- unable to handle scenarios with complex reflections & refractions, e.g. indirect diffuse reflections.



Photon mapping method [Jensen, 1996 & 1997]

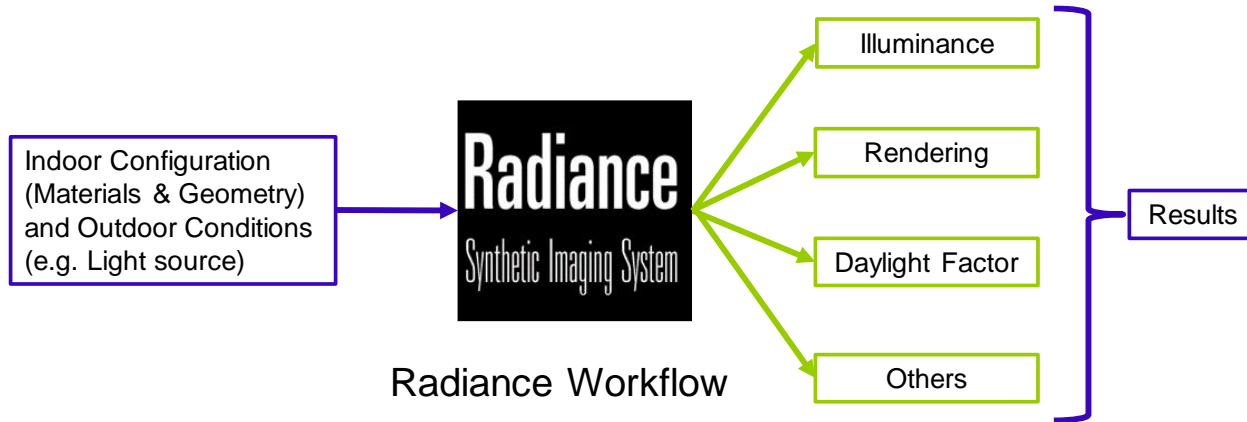
- forward step: photons emitted from all sources & reflected, refracted or absorbed probabilistically.
- backward step: view rays shot from an observer “ray tracing” & illuminance calculated as a density estimation of photons.
- Can handle indirect diffuse illuminations.



Photon mapping method. Left: forward step for two photons. Right: density distribution of photons at end of forward step.
<https://www.radiance-online.org/learning/documentation/photonmap-user-guide>

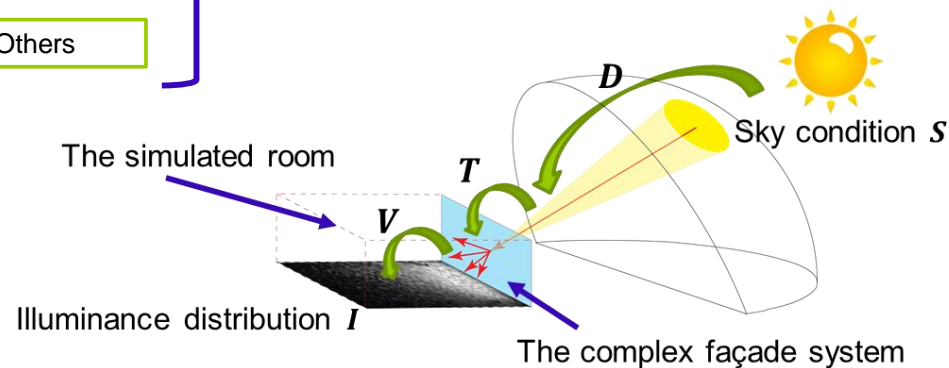
Radiance & Three Phase Simulation Methodology for Daylighting Analysis

Radiance [Ward, 1994]: Industry main tool for geometric optics using backwards ray tracing & photon mapping.



Radiance Workflow

Three-phase method [McNeil, 2013] developed for **annual simulation of CFS** (suitable for HiL simulation).



Basic equation: $I = VTDS$ with matrices:

I : illuminance distribution of space in question (points in space \times time steps " n ")

S : sky condition of a location at n (sky patches in 145 Tregenza, 580 Reinhart MF:2, or 2,305 Reinhart MF:4 divisions " p " \times n)

D : daylight maps p to a luminance component incident on façade surface (luminance components in 145 Klems basis \times p)

T : façade transmission maps incident to output luminance (emitted \times incoming luminance components in 145 Klems basis)

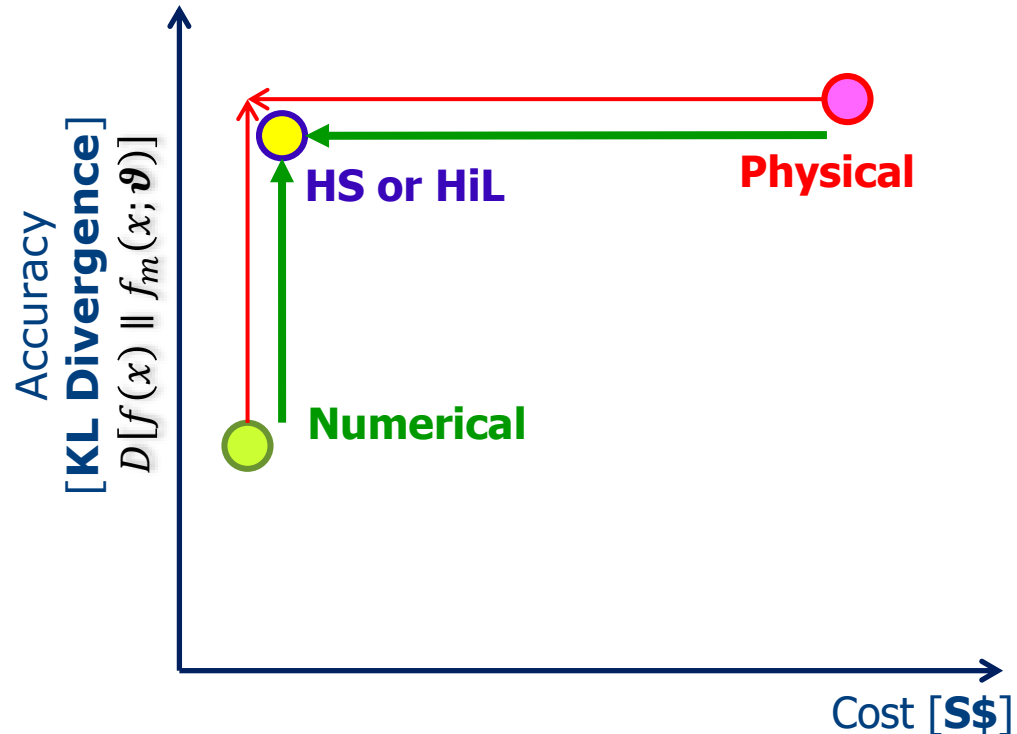
V : view maps output façade luminance to room illuminance distribution (points in space \times emitted luminance components)



Physical Testing Approaches & Comparisons

	Advantages	Disadvantages
Numerical Simulation	<ul style="list-style-type: none"> Versatile (multi-physics abilities) Fast & cost-effective 	<ul style="list-style-type: none"> Uncertainties from model assumptions Difficult to simulate complex systems
Physical Testing	<ul style="list-style-type: none"> Eliminating modeling & computational errors Can test complex systems 	<ul style="list-style-type: none"> Cost, slow & needs expertise Laws of similitude limit geometry & material choices of the experiments

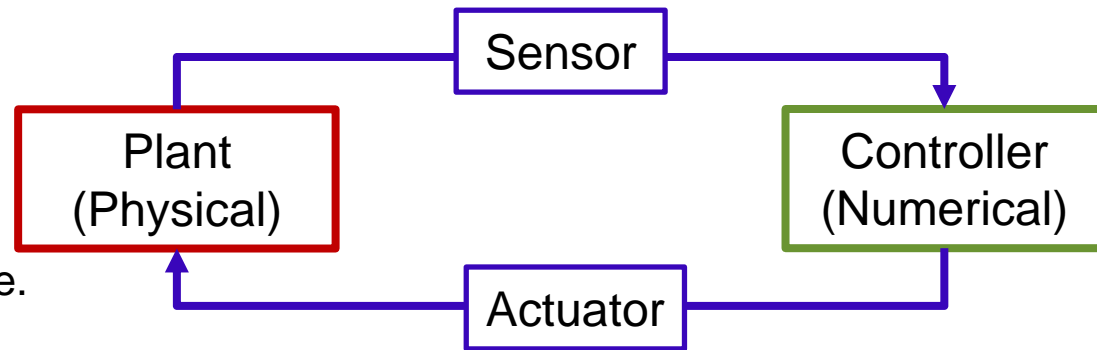
A Hybrid Simulation (HS) or Hardware-in-the-Loop (HiL) approach combines merits of the two!



Hardware-in-the-Loop (HiL) Approach in Daylighting Analysis

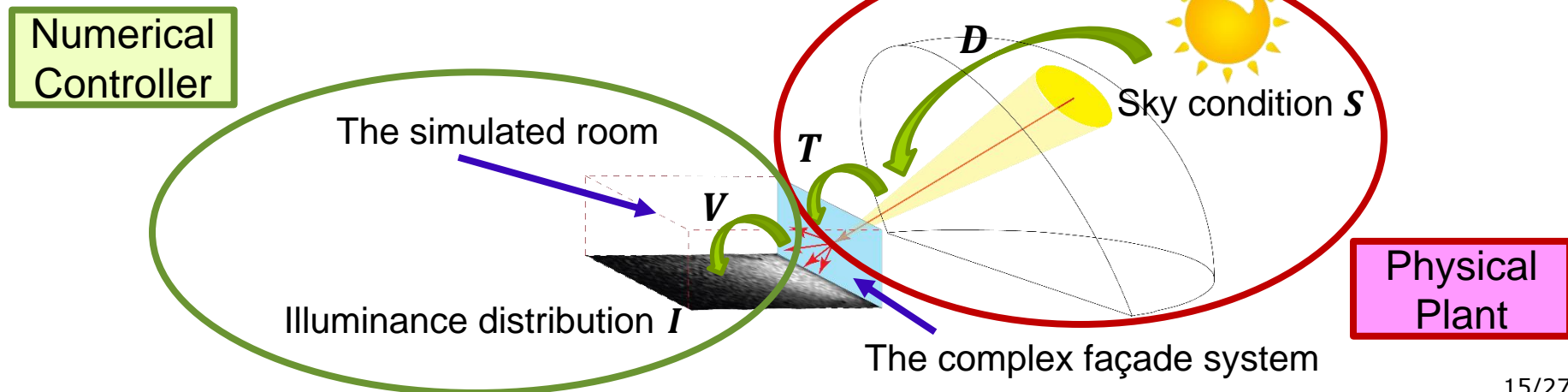
- Architecture of HiL simulation:

- **Controller** simulates the mathematical model.
- **Plant** consists of the physical model, usually difficult to simulate.



- In daylighting analysis, the computationally most difficult part is the transmission of light energy through the CFS: $I = V \underbrace{TDS}$

Complicated numerically but can be resolved physically



Simulator of Light into Active Buildings (SLAB)

Motivation & Objectives:

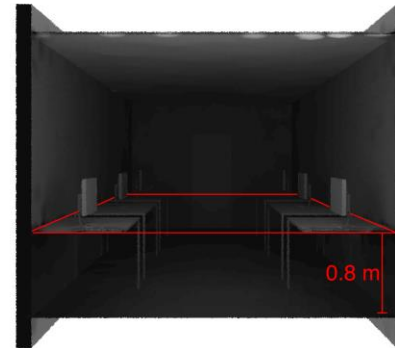
- ❑ Few platforms are available to perform cyber-physical validation of daylighting performance of **complex building façades including outdoor conditions**.
- ❑ CFS (material, geometry & mechanisms) are challenging for **numerical simulations** considering daylighting, thermal performance, etc.
- ❑ Develop a **testbed** for CFS (typically, require large-scale testing).
- ❑ Develop a parallel luminance sensor as a **portable** Goniophotometer.
- ❑ Develop a **HiL platform for performance-based design** of CFS including **UQ**.



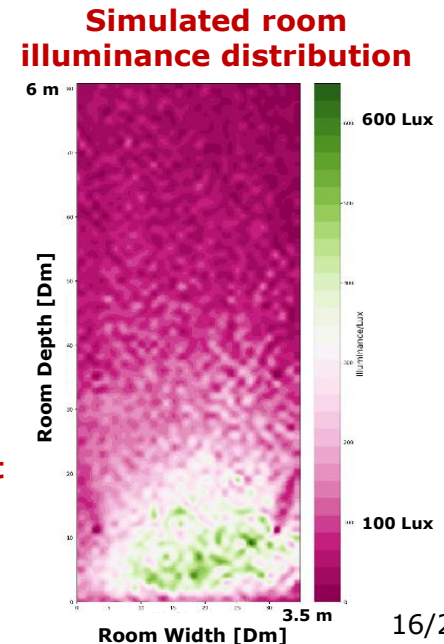
Optical component
of SLAB



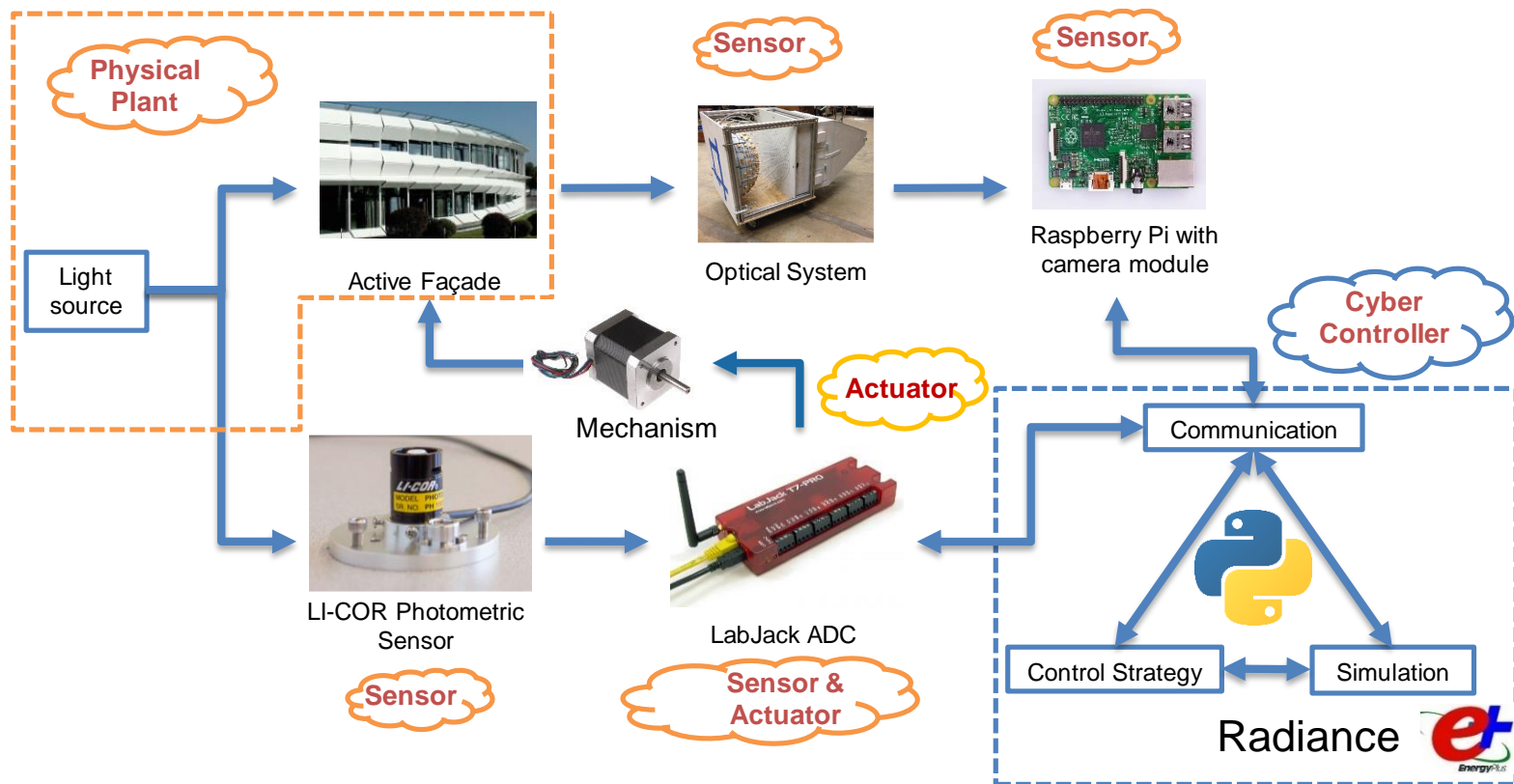
In-field operation
of SLAB



Computational component
of SLAB: Radiance model



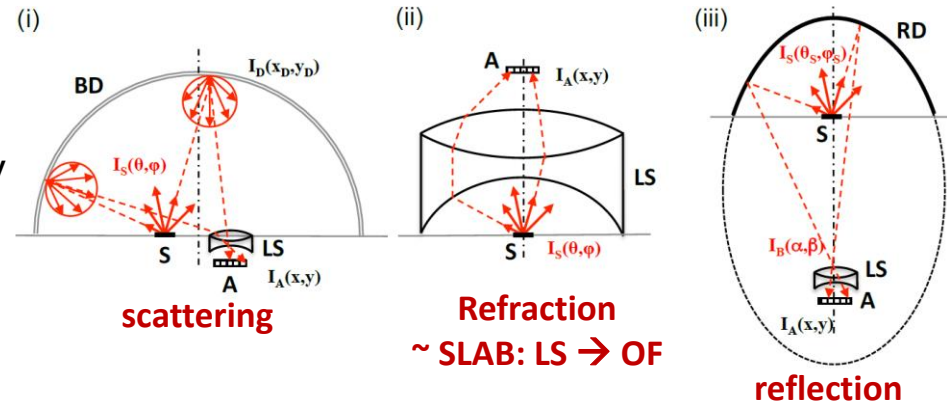
HiL Architecture of SLAB



- HiL: controllers (computational models) & plant (physical model).
- Sensors & actuators: interface between physical & cyber spaces.
- Controller** – Daylighting (Radiance), energy (EnergyPlus) simulation & control strategies.
- Plant** – CFS (difficult to simulate computationally).
- Actuator** – LabJack analogue-to-digital converter (ADC) & active parts of CFS.
- Sensors** – Photometric sensors & optical system of SLAB.

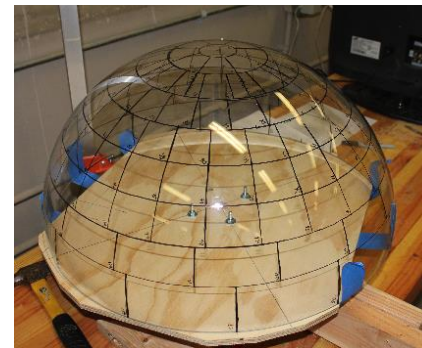
The Optical Sensor of SLAB (1/2)

- A parallel Goniophotometer to simultaneously measure all emitted luminance components from a source is a complex optical system.



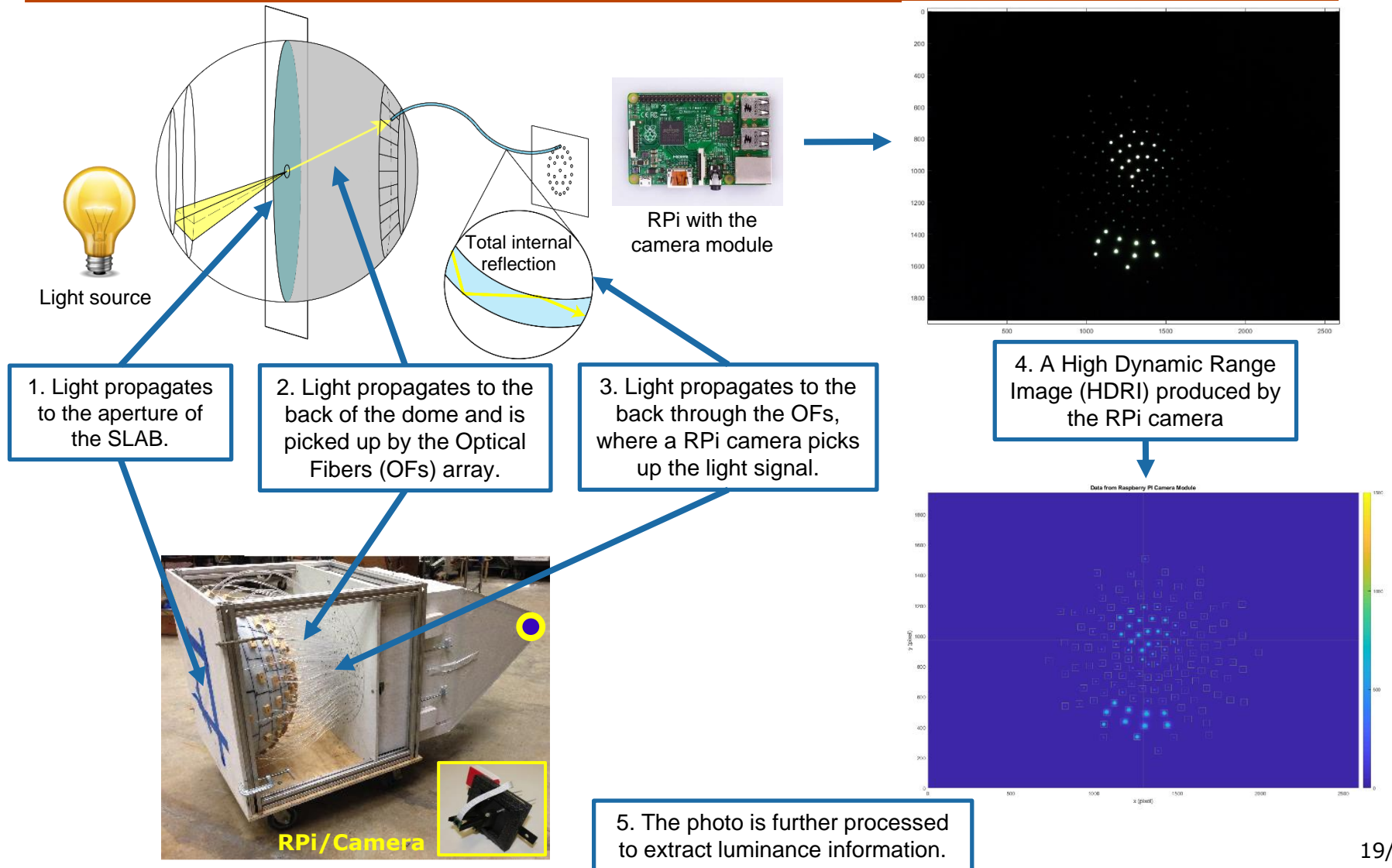
Parallel Goniophotometers: **S** – Source, **A** – Detector Array, **LS** – Lens, **BD** – Back-scattering Dome, **RD** – Reflecting Dome [Karamata & Andersen, 2013]

- SLAB is a simplified parallel Goniophotometer:
 - 145 Klems bases to discretize the 2π hemisphere.
 - OFs guide light to a sensor instead of complex LS.
 - Luminance level of each patch sampled at the OF.



Left: Klems bases divide the sampling dome.
Right: OFs connected to the dome of SLAB.

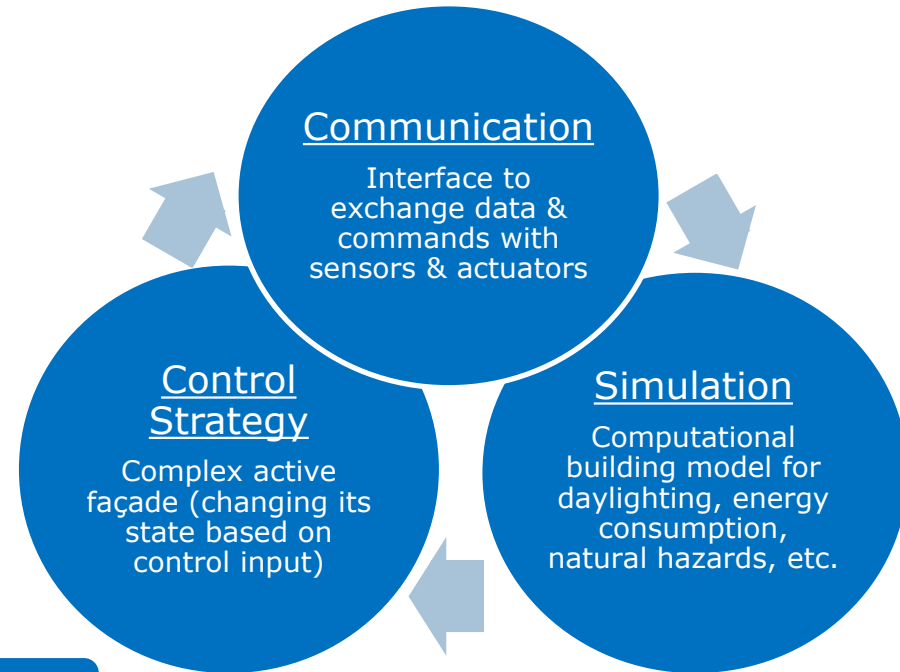
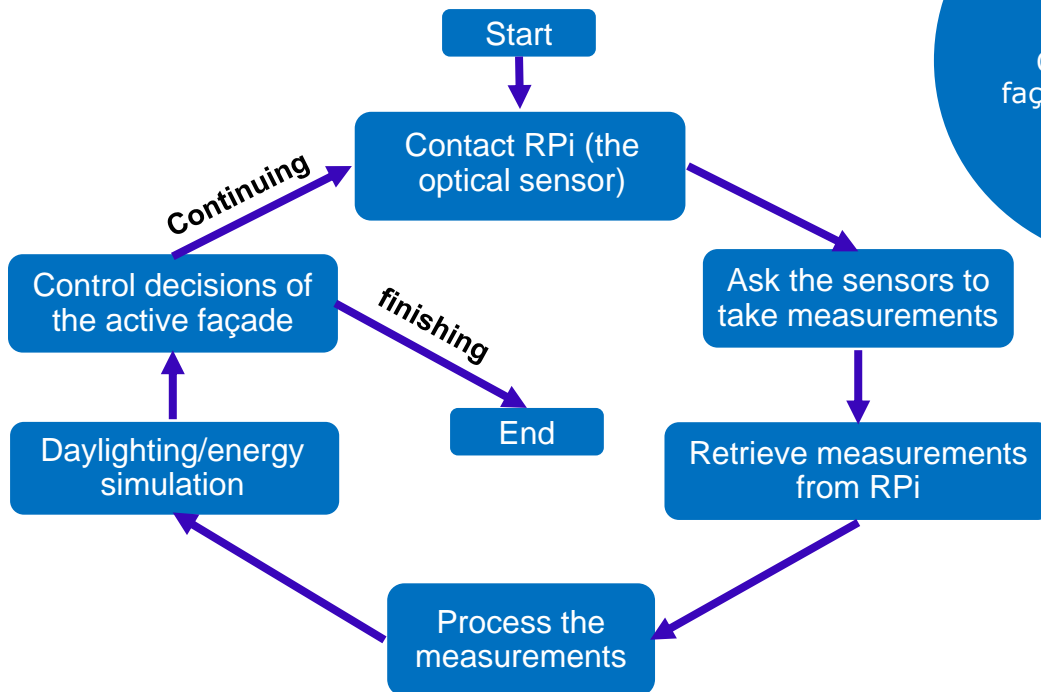
The Optical Sensor of SLAB (2/2)



The Cyber Components of SLAB

Key Requirements:

- 1. **Accuracy** ← Parallel Goniophotometer
- 2. **Speed** ← Three-phase simulation
- 3. **Reliability** ← Finite-state machine



The Communication Solution

The Raspberry Pi (RPI) optical sensor: **Server** & PC running main program: **Client**.

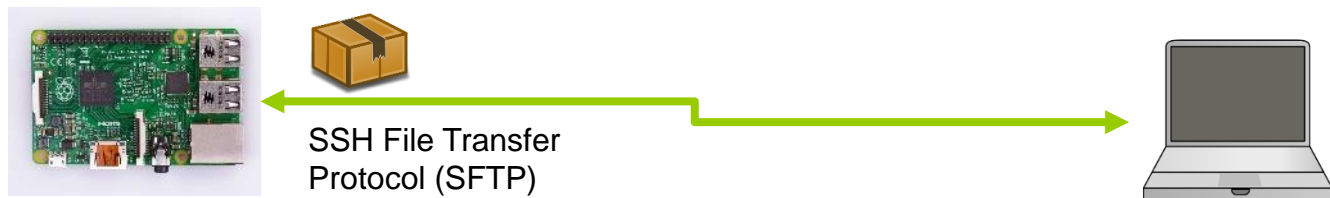
- **Step 1:** RPi sets up communication channels using Python “socket” library & starts listening.



- **Step 2:** PC sets up a socket to RPi's address & sends an inquiry. The RPi sends a reply & starts taking measurements, then RPi starts listening again.

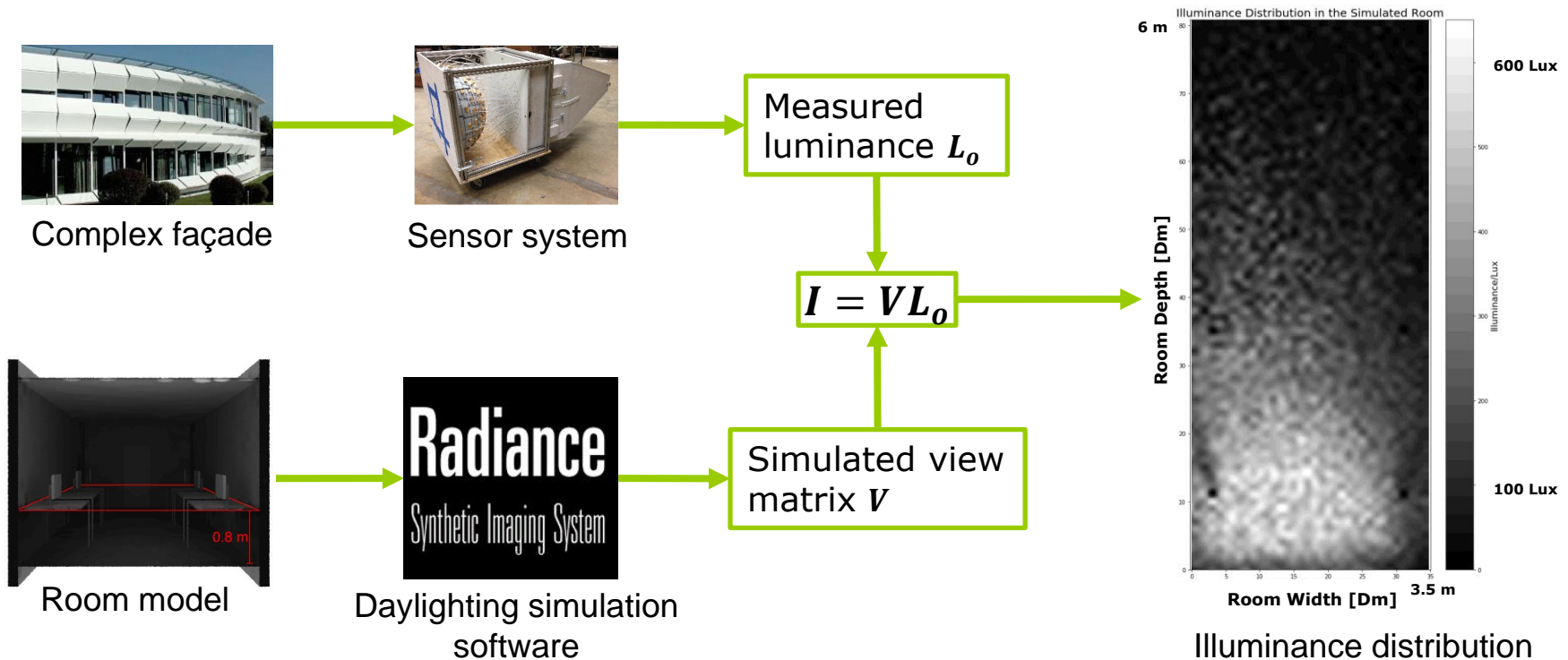


- **Step 3:** Knowing that measurements occurred, data is obtained from RPi.



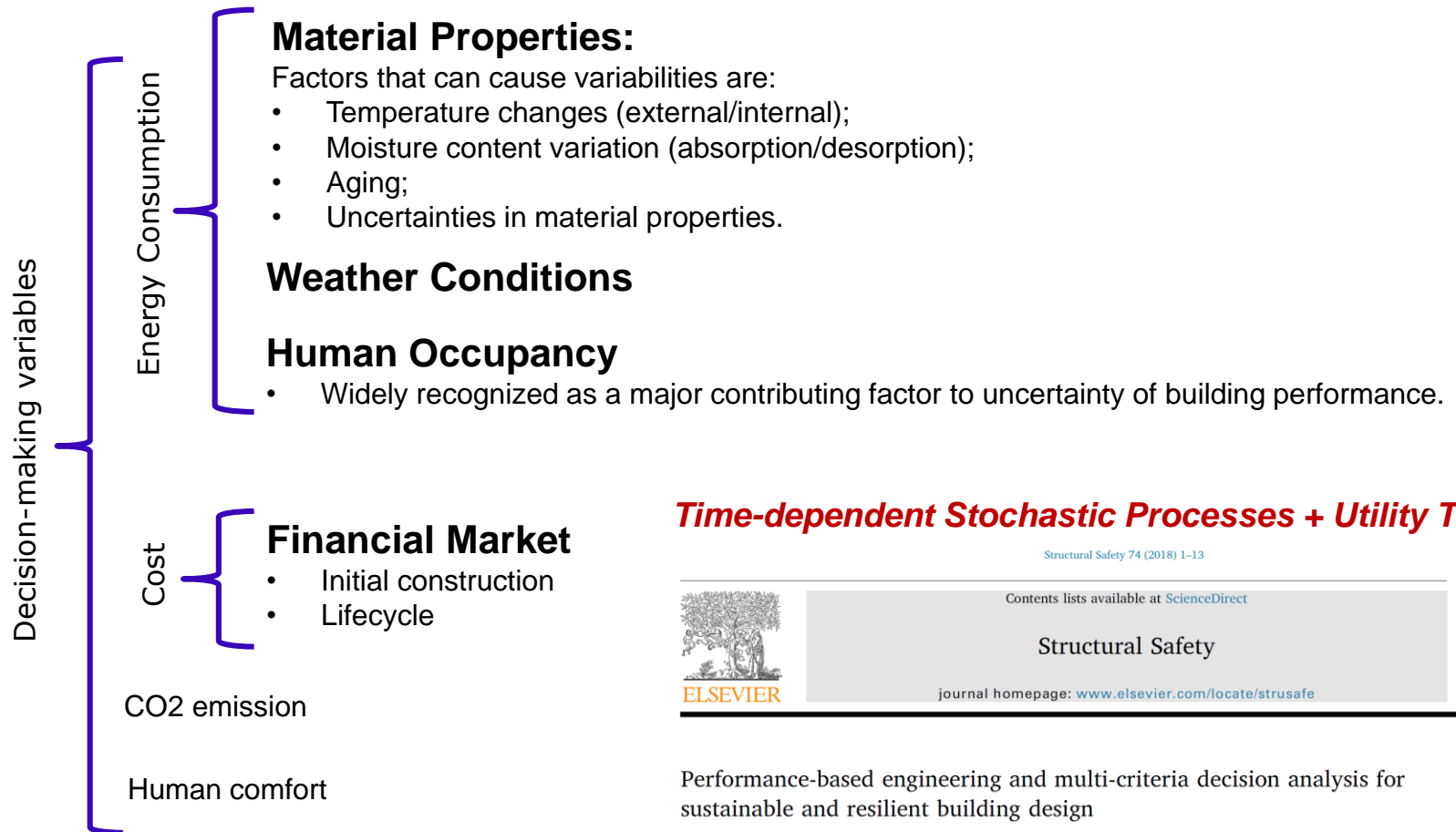
The Daylighting Simulation Capability

- The daylighting simulation is conducted using the three-phase method: $I = VTDS$
- Instead of calculating the emitted luminance $L_o = TDS$ of the façade, the SLAB system directly measures the output L_o from the façade → Accurate high-speed simulation.



Prospect of Simulation Capabilities

Daylighting simulation can be combined with other issues, e.g. energy simulation & UQ analysis.



Time-dependent Stochastic Processes + Utility Theory!

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Performance-based engineering and multi-criteria decision analysis for sustainable and resilient building design

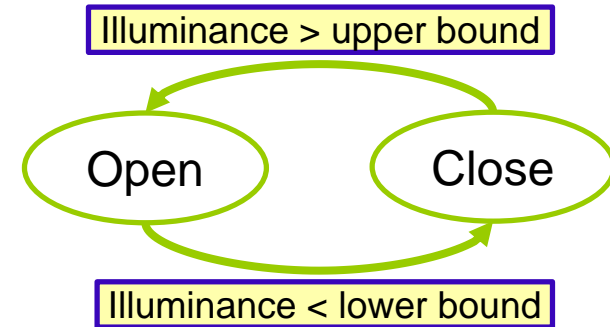
Khalid M. Mosalam^{a,*}, Umberto Alibrandi^b, Hyerin Lee^c, Jaume Armengou^d



The Control Strategy

SLAB can implement & test many types of control strategies, depending on choice & goal of active façade.

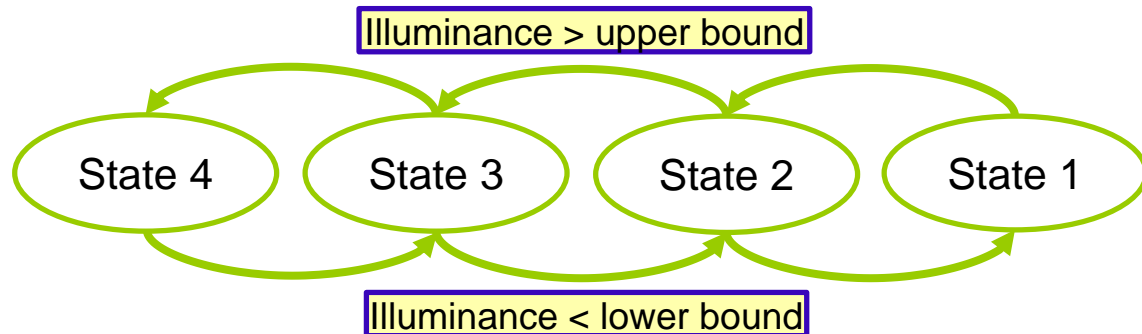
- A façade with only **two states** (open/close), a bang-bang controller is implemented based on daylight condition in a room.
- A façade with **multiple states**, a finite-state machine is used (**Demo**) or with **continuous shifting states**, more sophisticated controllers, e.g. PID, can be used.



Demo: A façade with 4 transmittance states (discrete model of an electrochromic glass) tested in SLAB.



Four-state façade with selectable transmittance of 100%, 80%, 40% & 20% (step motor is also shown)



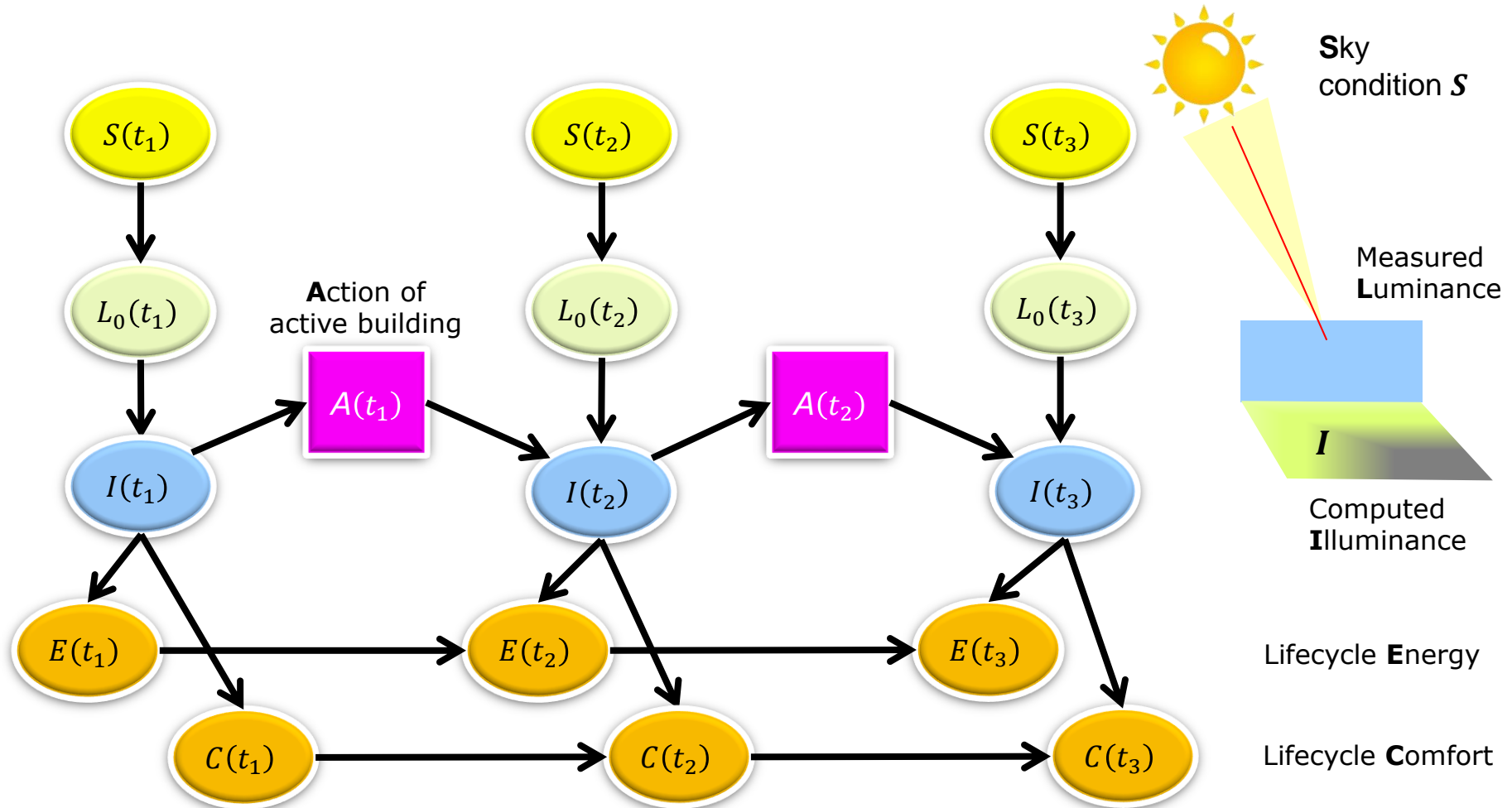
State diagram of a finite-state-machine controller: State 1 has highest transmittance & State 4 has the lowest.

Simulator of Light into Active Buildings (SLAB) A Demonstration

Jiawei Chen
Morgan J. Wilder



Prospect of SLAB Capabilities: Lifecycle Analysis Using Bayesian Networks



$t = \text{time}$

Concluding Remarks

- HiL (e.g. using SLAB) is an economical and accurate testing method that can complement other pure testing & simulation methods.
- The benefits of HiL increase when used in conjunction with uncertainty qualification for performance-based engineering solutions.
- HiL can be conveniently applied to a variety of “real” engineering problems (e.g. active façades), ranging widely in the underlying physics including problems involving multi-physics phenomena.
- Work is being carried out to further reduce the size of the SLAB system and increase its accuracy for the use with the Heliodon for a variety of applications including lifecycle analysis using BNs.

Thank you! Questions?