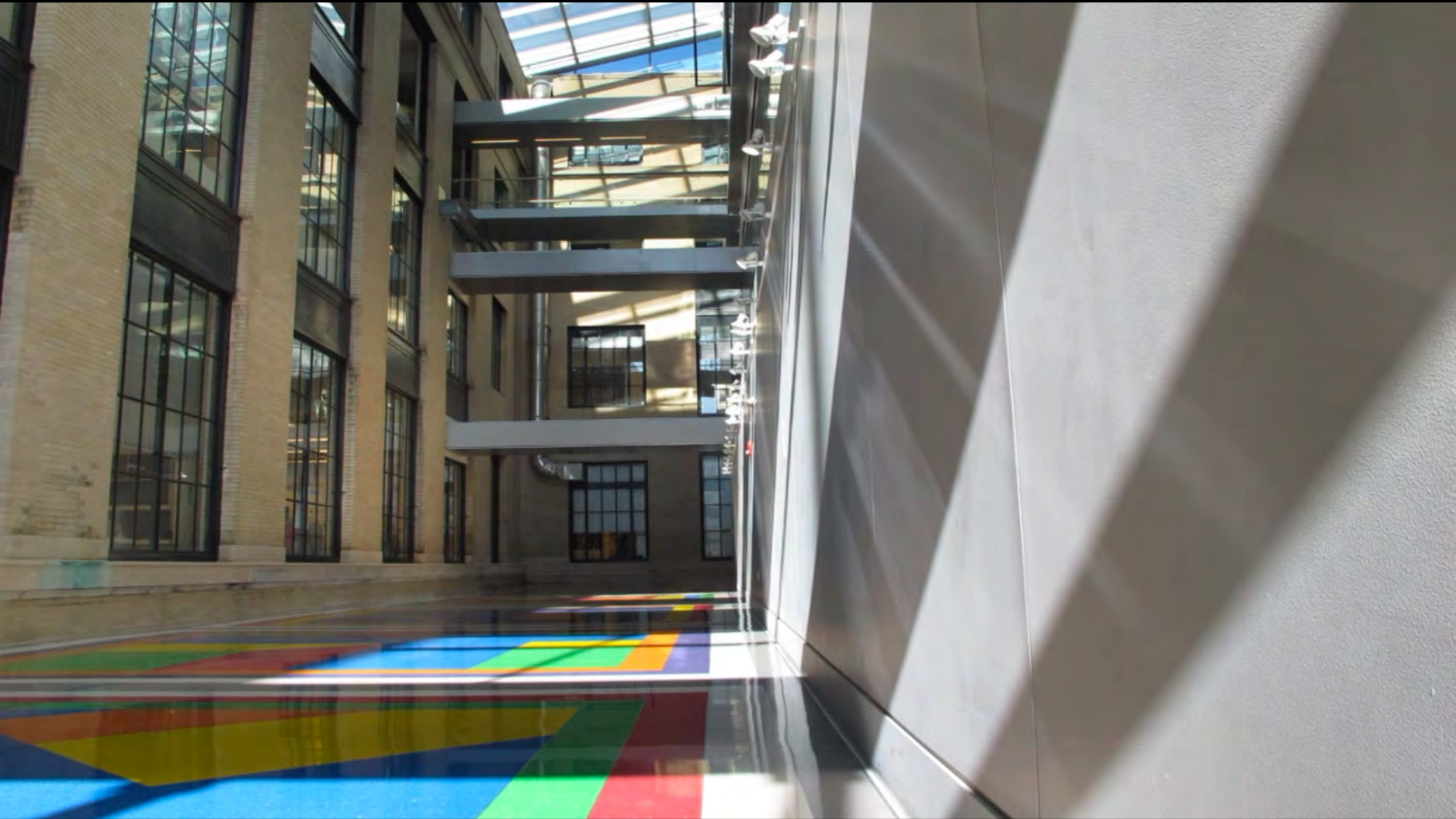


Experiencing daylight indoors

Prof. Marilynne Andersen

*EPFL professor and Head of LIPID lab
Academic Director of smart living lab
Co-Founder of OCULIGHT dynamics*

DAYLIGHT IS FAMILIAR, BUT NOT ALWAYS INTUITIVE

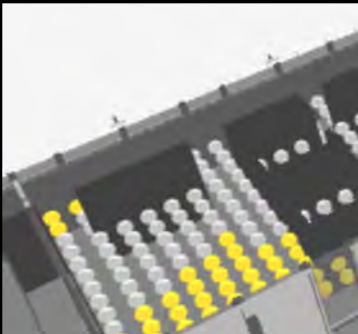


BEYOND ILLUMINATION

where and when healthy, stimulating, and comfortable light will to occur ...

GRID-BASED

adequate
task lighting



+

VITALITY

physiology



COMFORT

acceptability



EMOTION

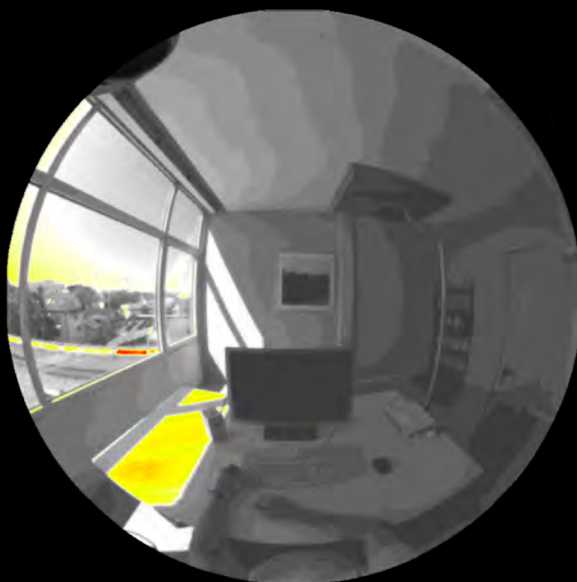
psychology



... dynamically over time & space

visual comfort dynamics

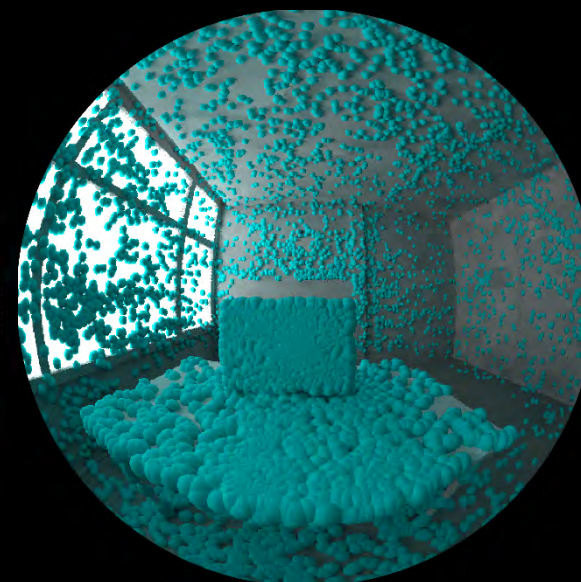
gaze behavior based on lighting conditions and task



perceived light



field of view



gaze response

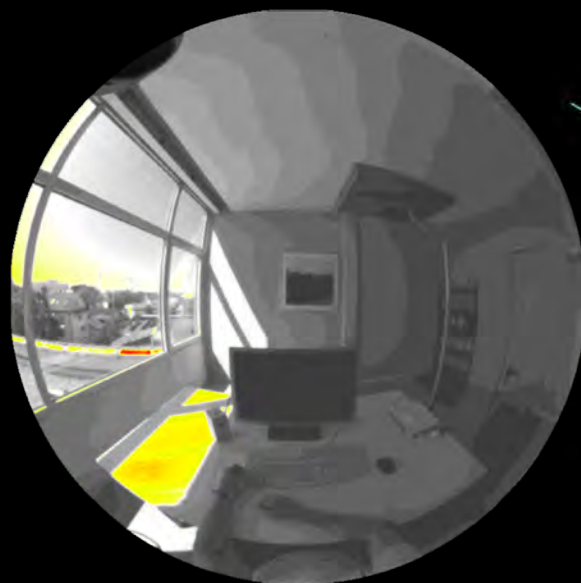


visual comfort dynamics

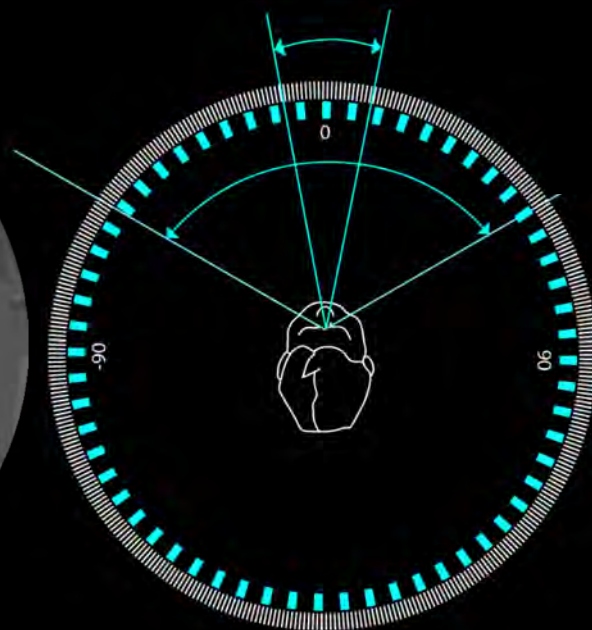
gaze behavior based on lighting conditions and task



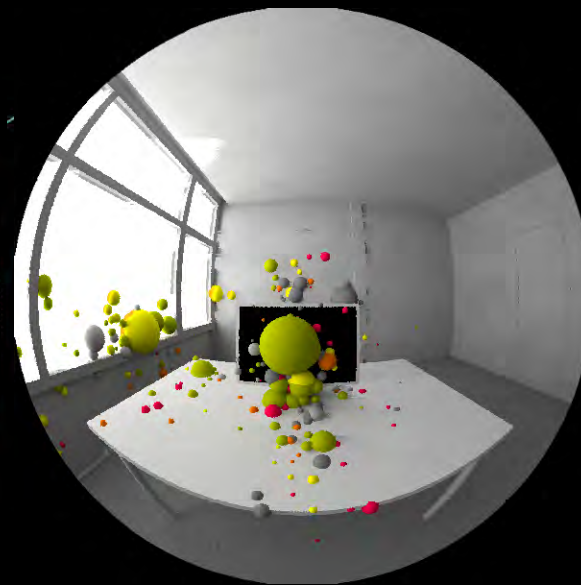
ergorama



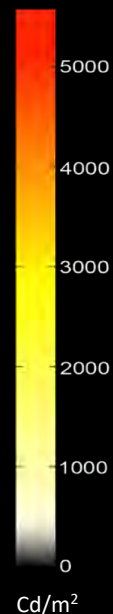
perceived light



field of view



thinking



visual and thermal comfort

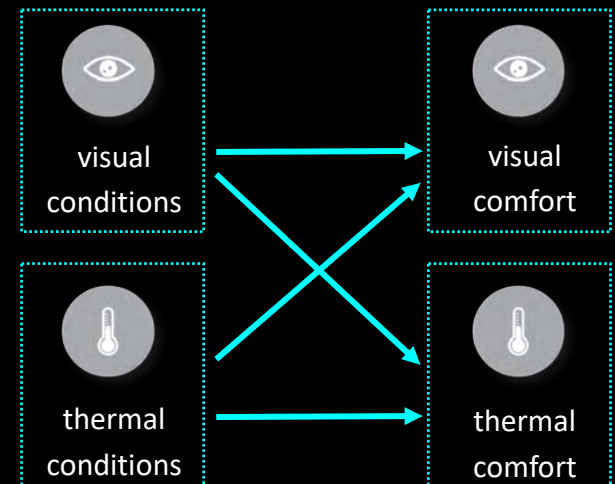
perceived interactions

Giorgia Chinazzo
PhD student



© FERNANDO GUERRA

SwissTech Convention Center / Richter Dahl Rocha & Associés



visual and thermal comfort

perceived interactions



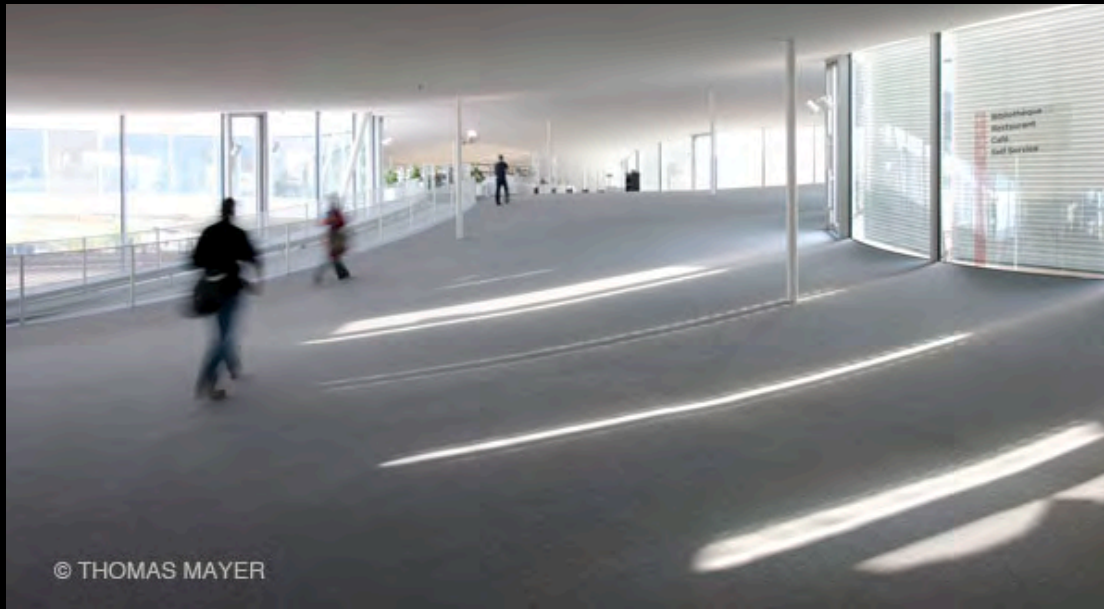
- does thermal perception depend on color of light?

Your Rainbow Panorama by Studio Olafur Eliasson



visual and thermal comfort

perceived interactions



© THOMAS MAYER

Rolex Learning Center / SANAA

- does thermal perception depend on **color of light**?
- does thermal perception depend on **brightness**?
- does visual perception depend on **temperature**?



visual and thermal comfort

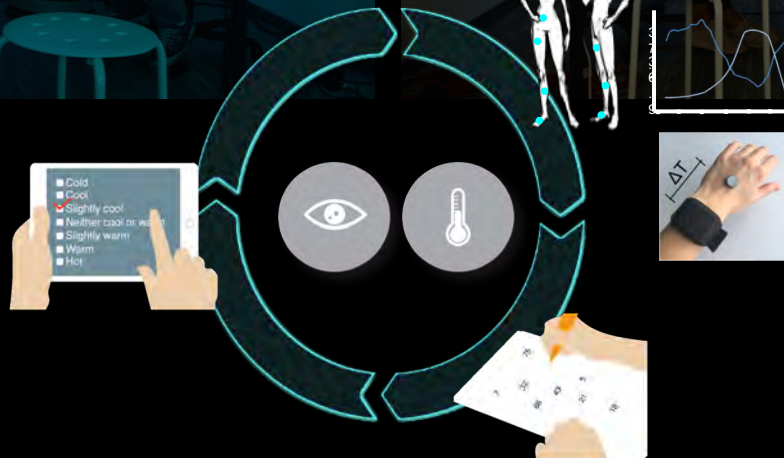
interaction effects



color of light & temperature

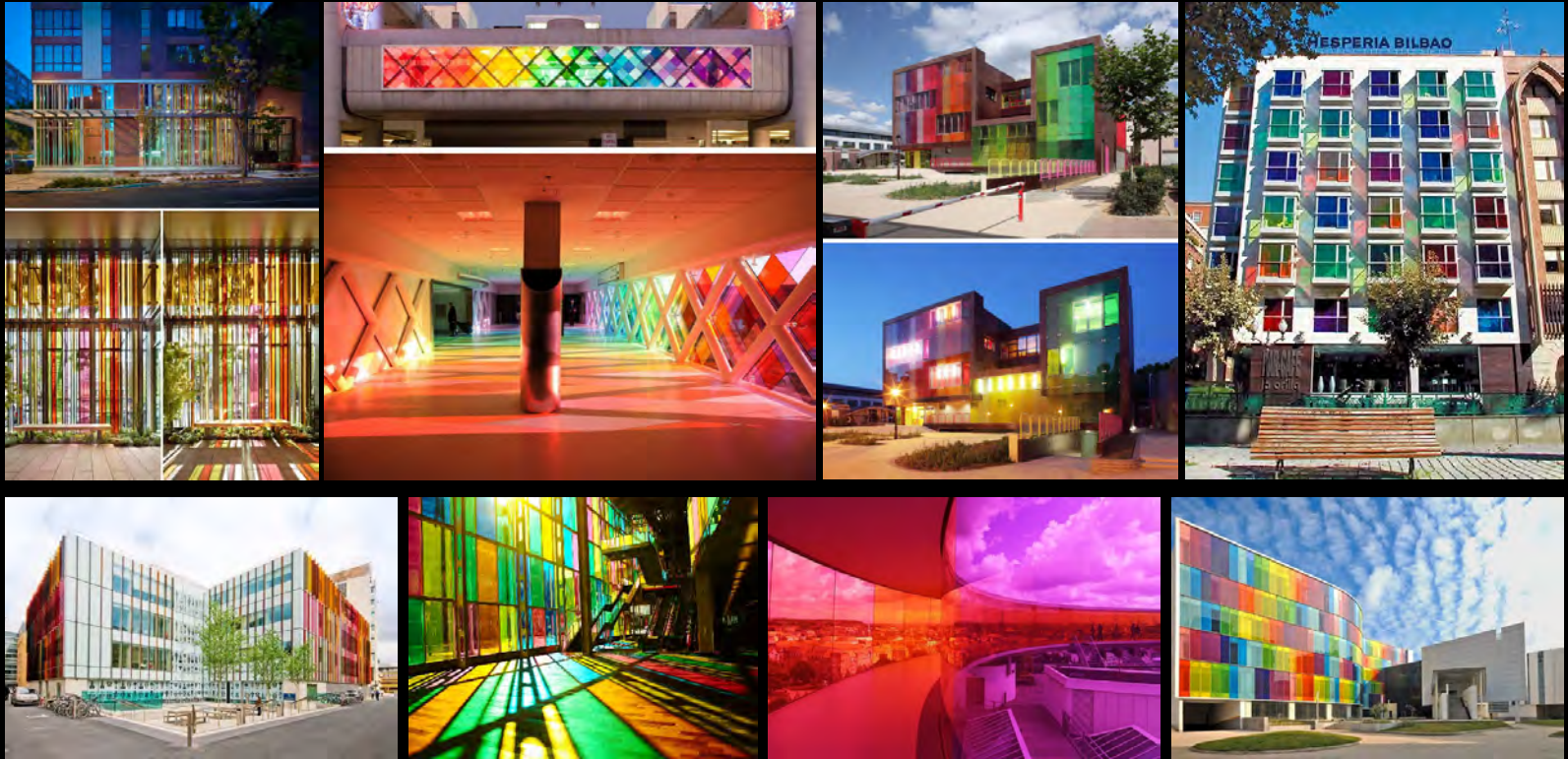


light quantity & temperature



visual and thermal comfort

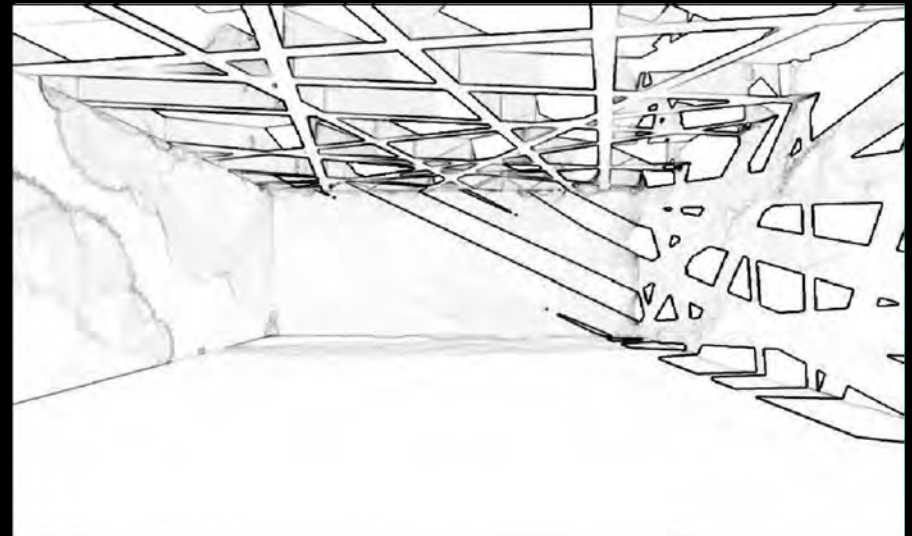
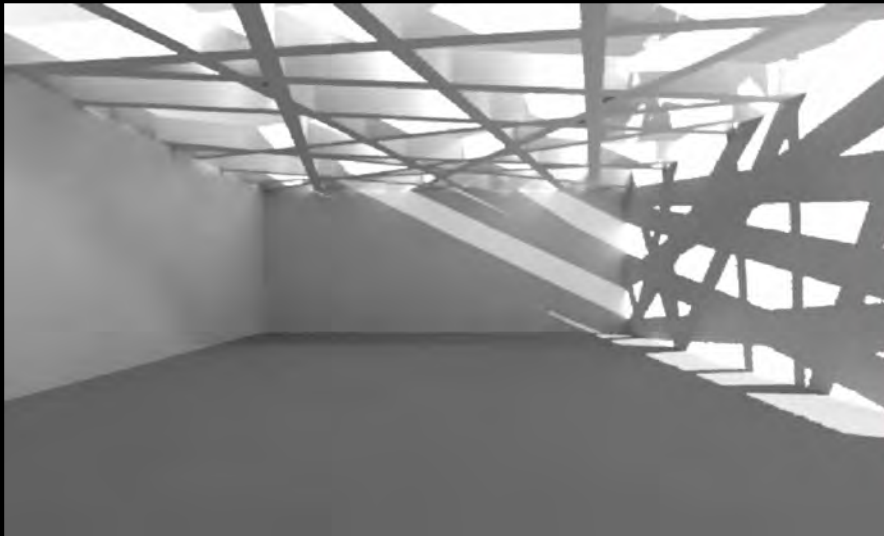
impact on thermal perception of a visual experience



emotion

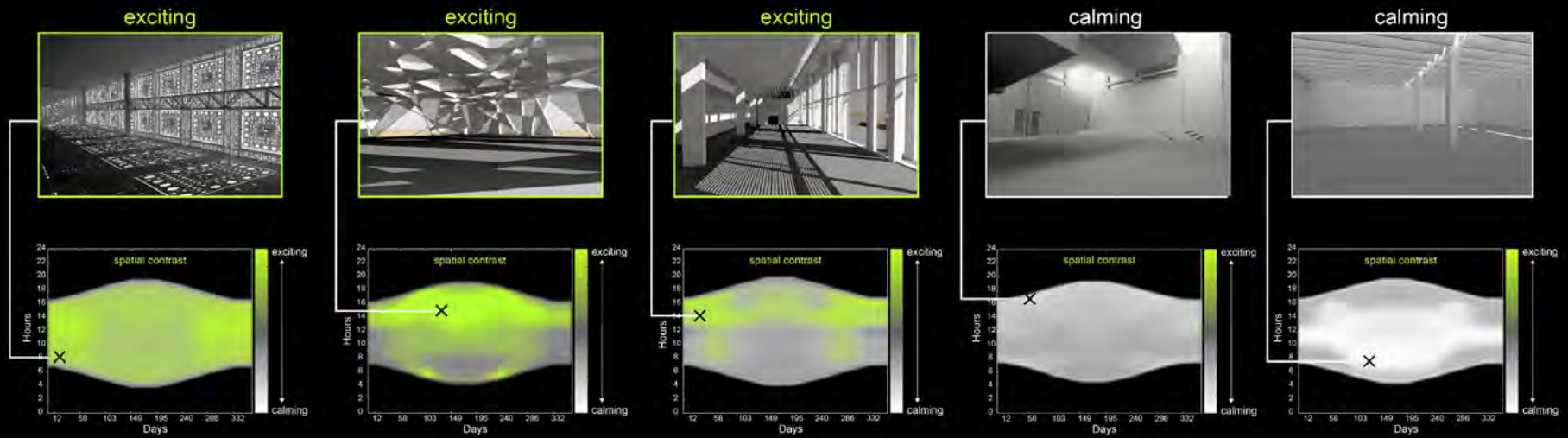
perceptual effects and visual interest in daylight architecture

Prpf. Siobhan Rockcastle
LIPID PhD+PostDoc alumnus
Co-Founder of OCULIGHT – U of O, USA



spatial contrast

dynamic spatial and temporal qualities of daylight



perception of daylight patterns

irregularity linked to positive impressions

Kynthia Chamilothoni
PhD student



Demonstration of the experimental setup by G. Chinazzo



Dr. Jan Wienold
Co-advisor

perception of daylight patterns

*irregularity linked to positive impressions
and measurable calming effect*



2



1

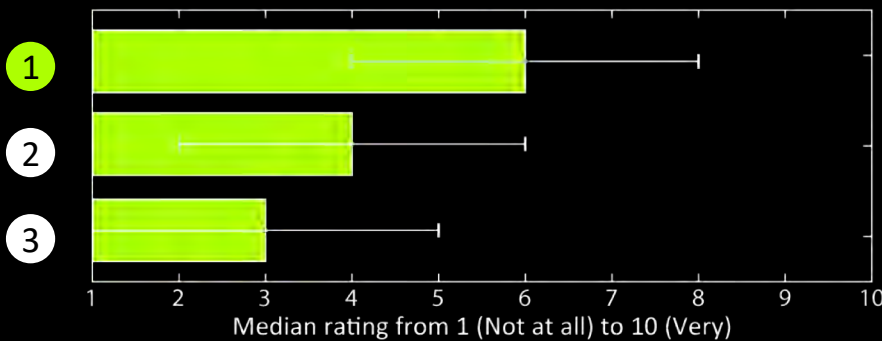


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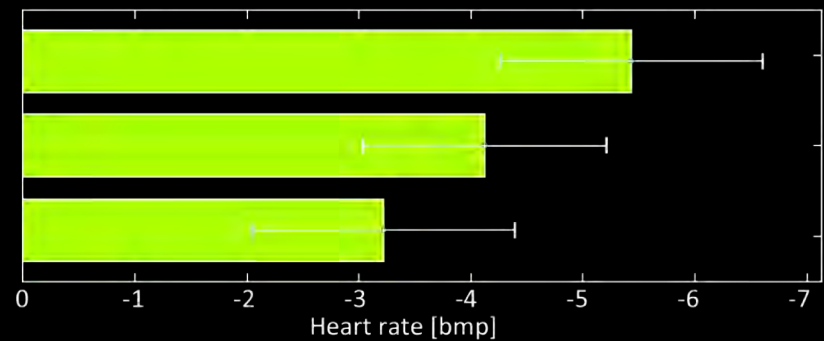
Giorgia Chinazzo
PostDoc researcher



How interesting is this space?

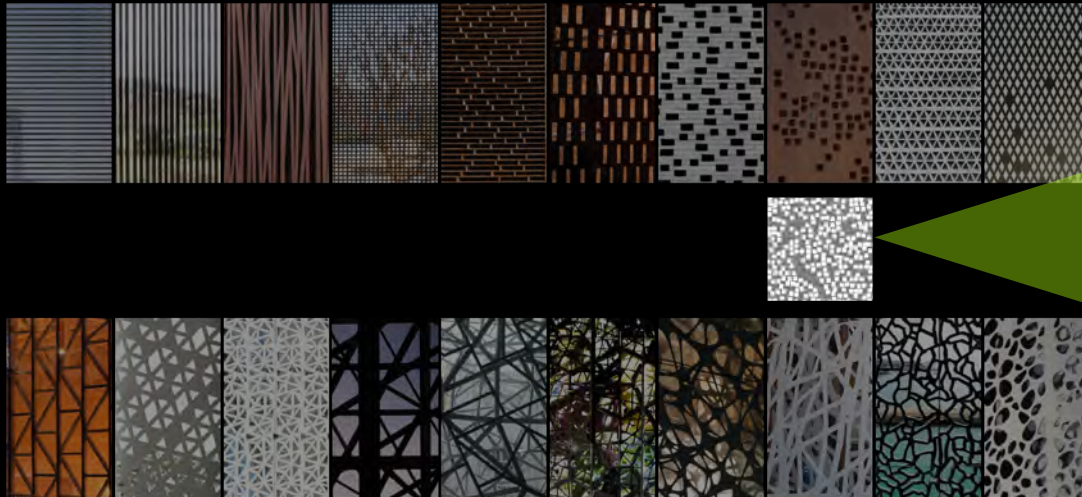
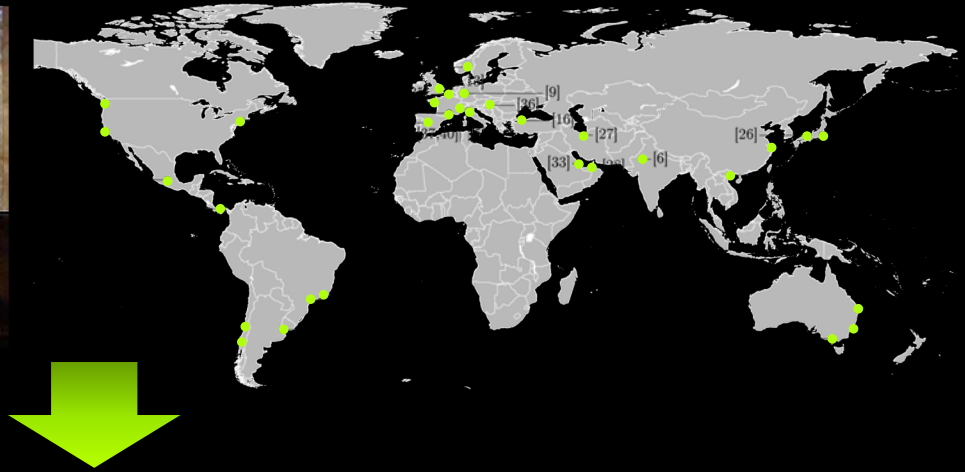
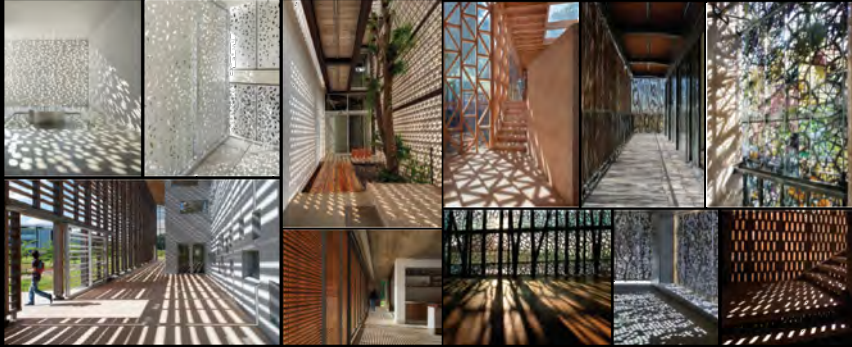


Mean heart rate [measurement - baseline]



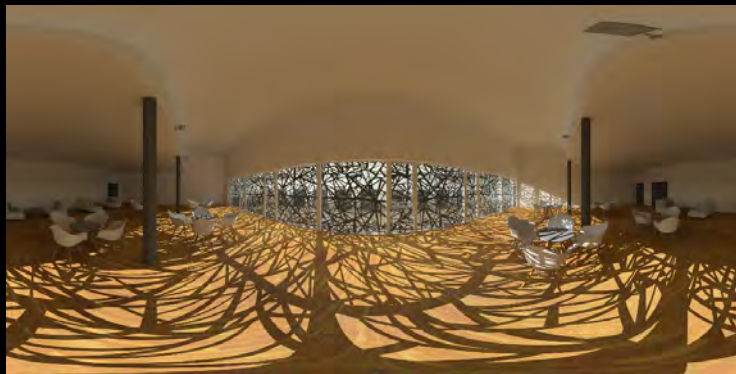
façade patterns

inspiration from worldwide architecture

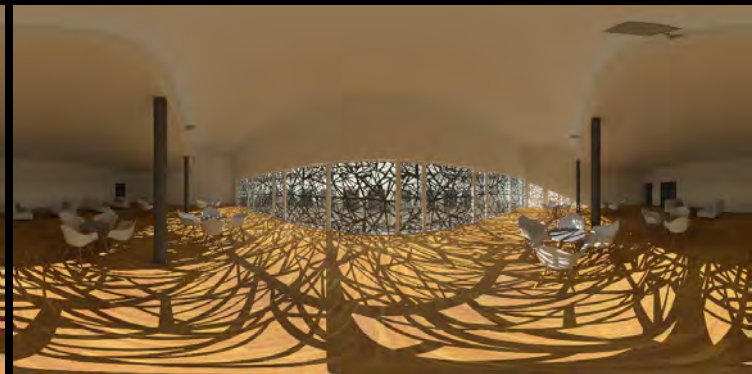


assessing human response to daylight patterns

VR immersion



left eye



right eye



daylight patterns and environmental context

overcast conditions



daylight patterns and complexity

irregular pattern



vitality

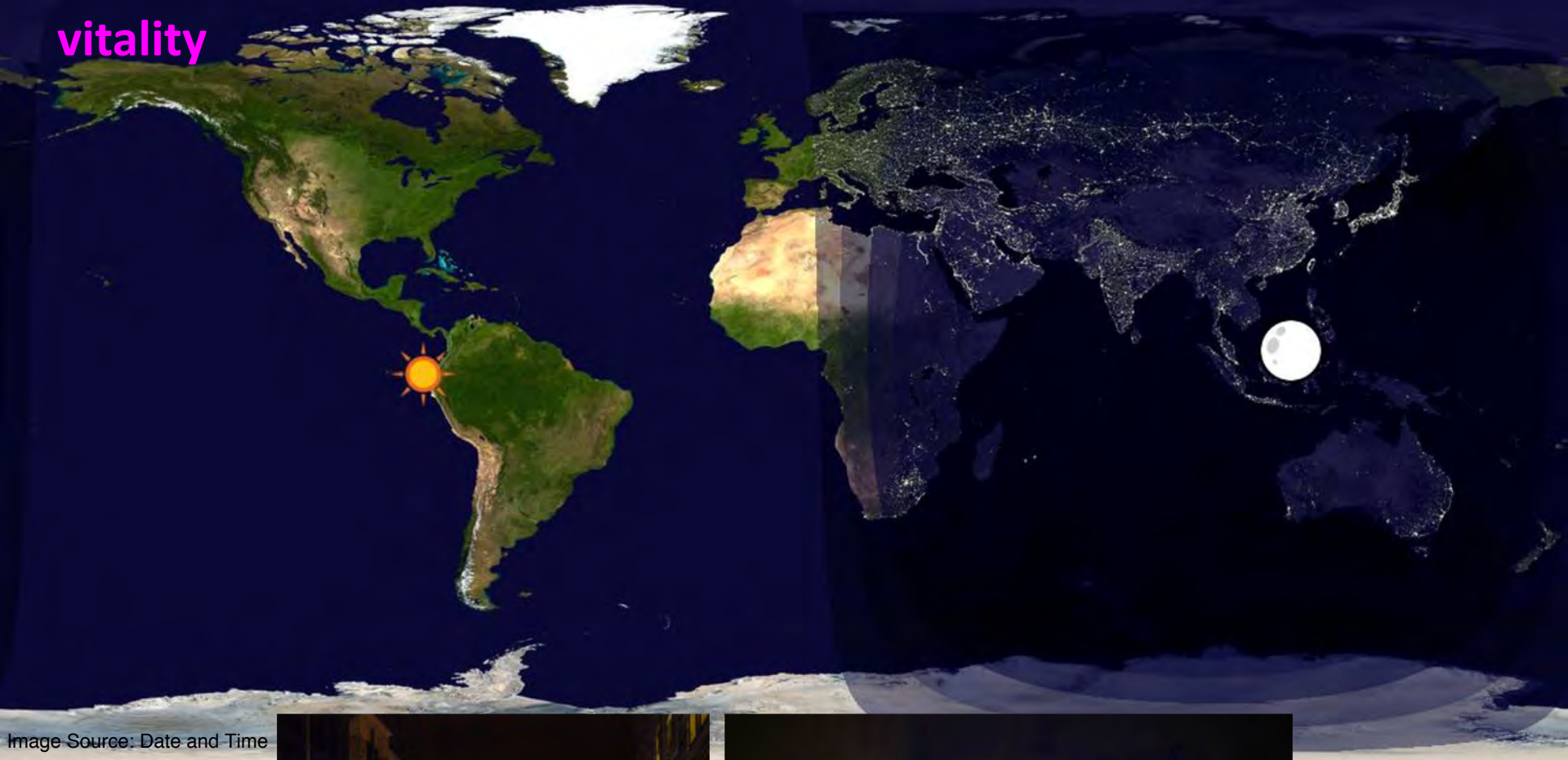


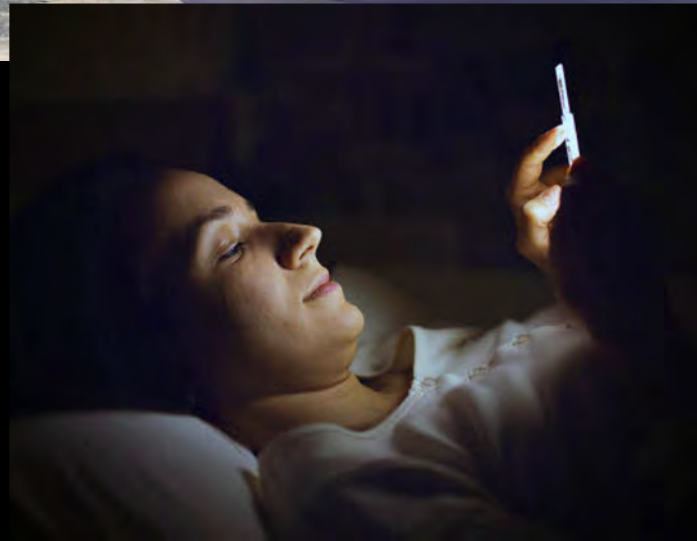
Image Source: Date and Time

Environmental
impact



Image Source: Web Urbanist; Harvard Health

Behavioral/Lifestyle
impact



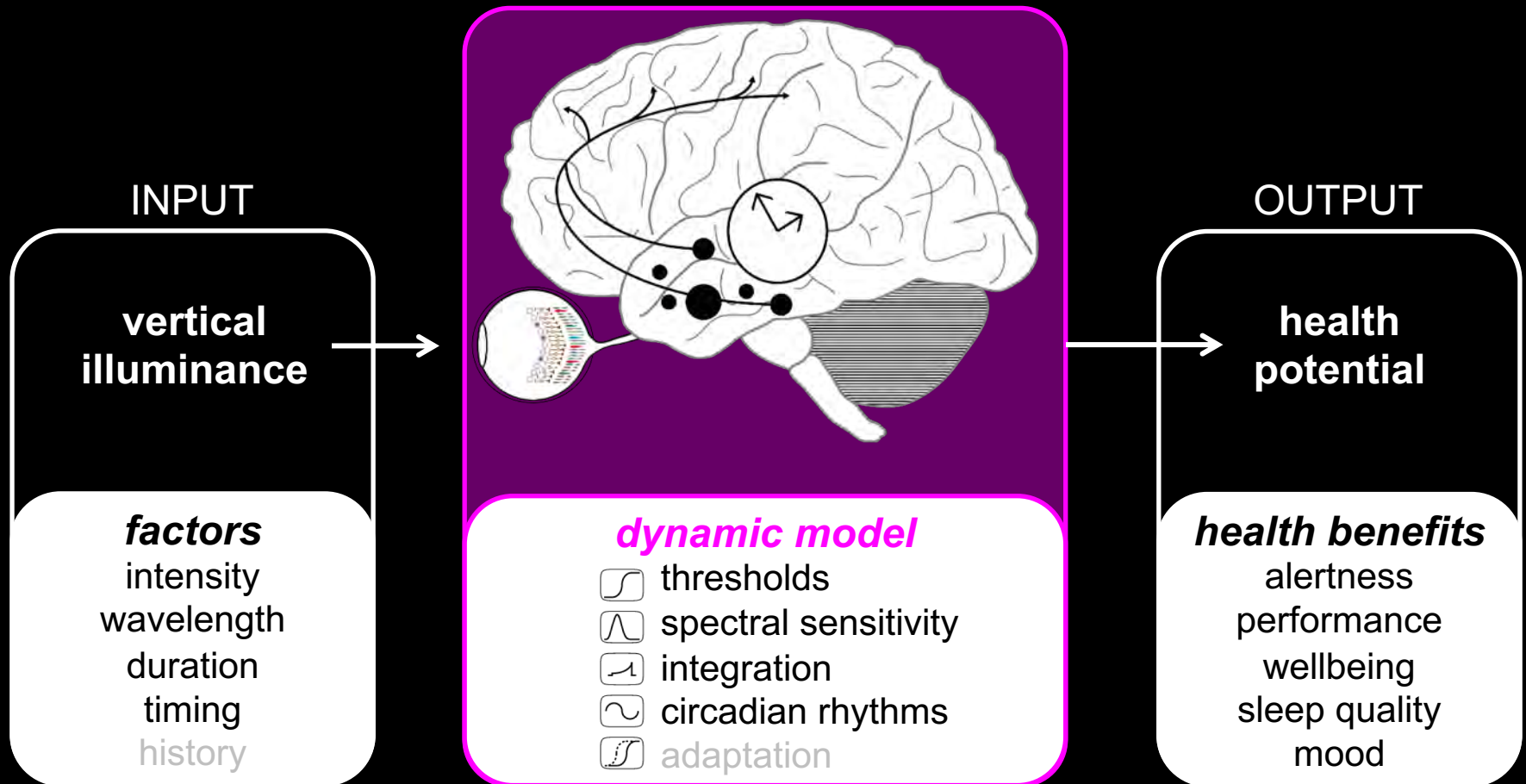
non-visual system

effects of ocular light exposure on human health

Dr. Maria Amundadottir

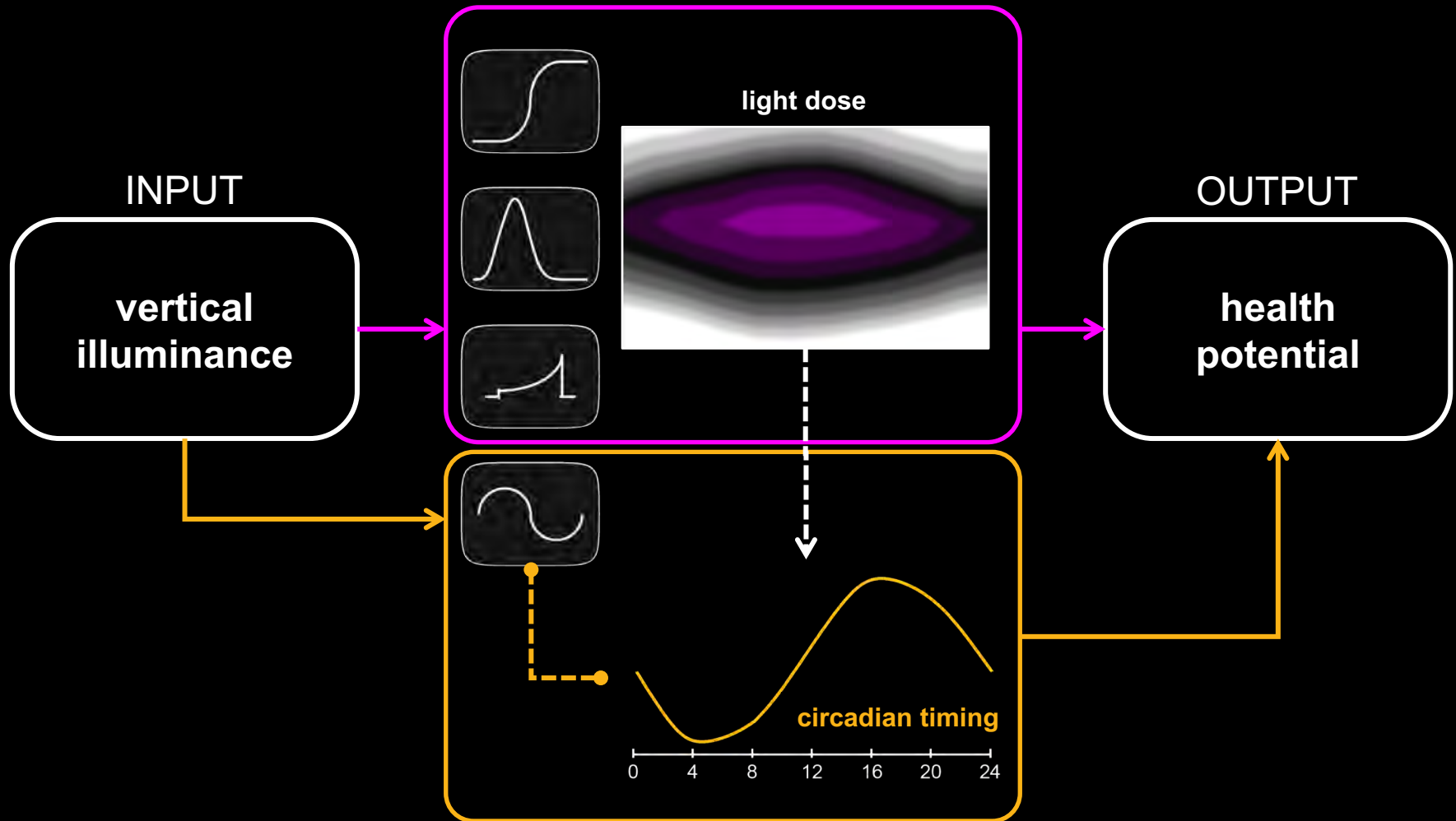
LIPID PhD alumnus

Co-Founder of OCULIGHT – Entrepreneur,, Iceland



dynamic model

maximize the daily light dose without disturbing circadian timing



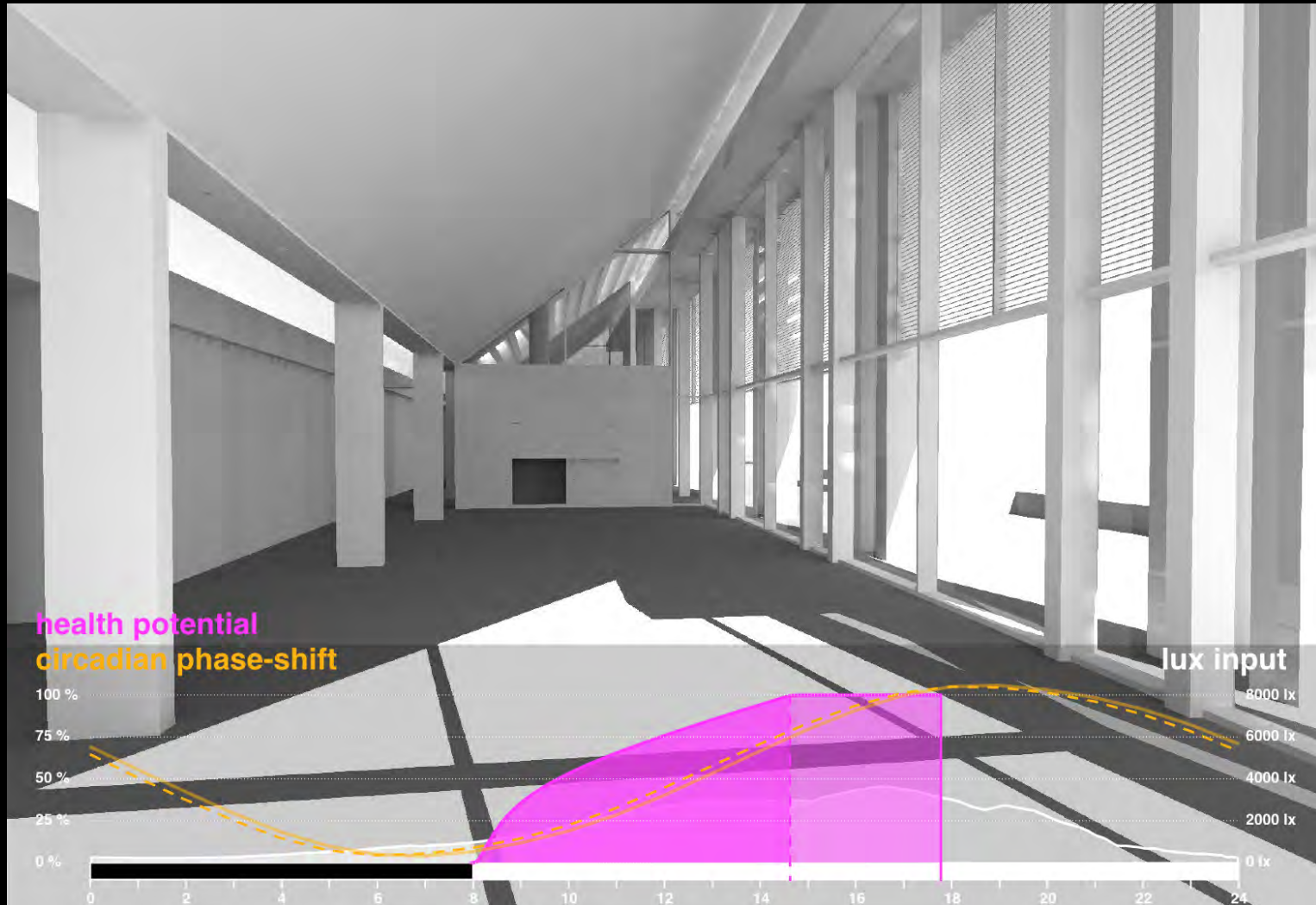
dynamic model

cumulative dose and daily cycle

Dr. Maria Amundadottir

LIPID PhD alumnus

Co-Founder of OCULIGHT dynamics, Iceland



impact of spectrum and brightness on alertness



Victoria Soto Magan
PhD student

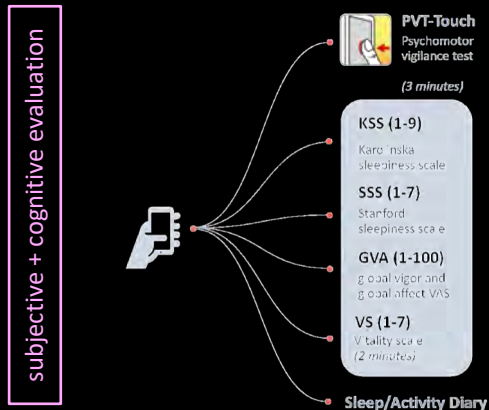
1 effect of spectrum 'bluer' vs neutral



2 effect of intensity bright vs dim



3 intensity+spectrum bright 'blue 1' vs dim 'blue 2'



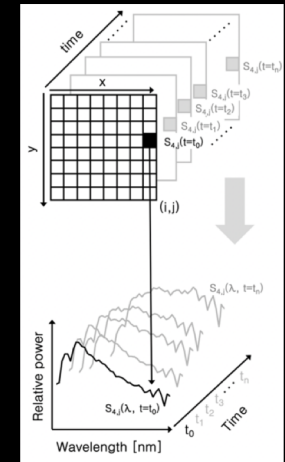
alertness and circadian resetting

phase-shifting impact of spectrum and brightness (physiological effects)

Forrest Webler
PhD student



'hyperspectral' scenes

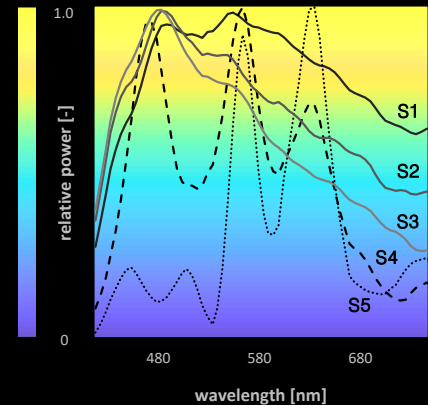
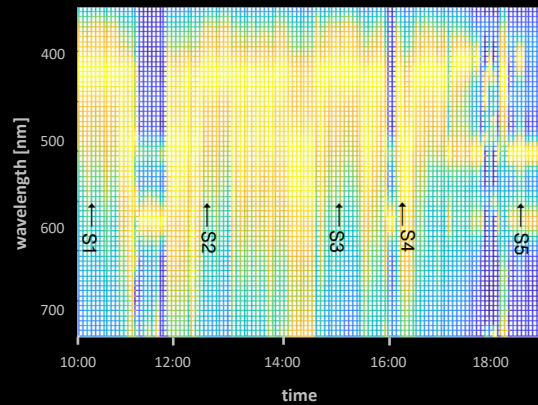


wearable technology



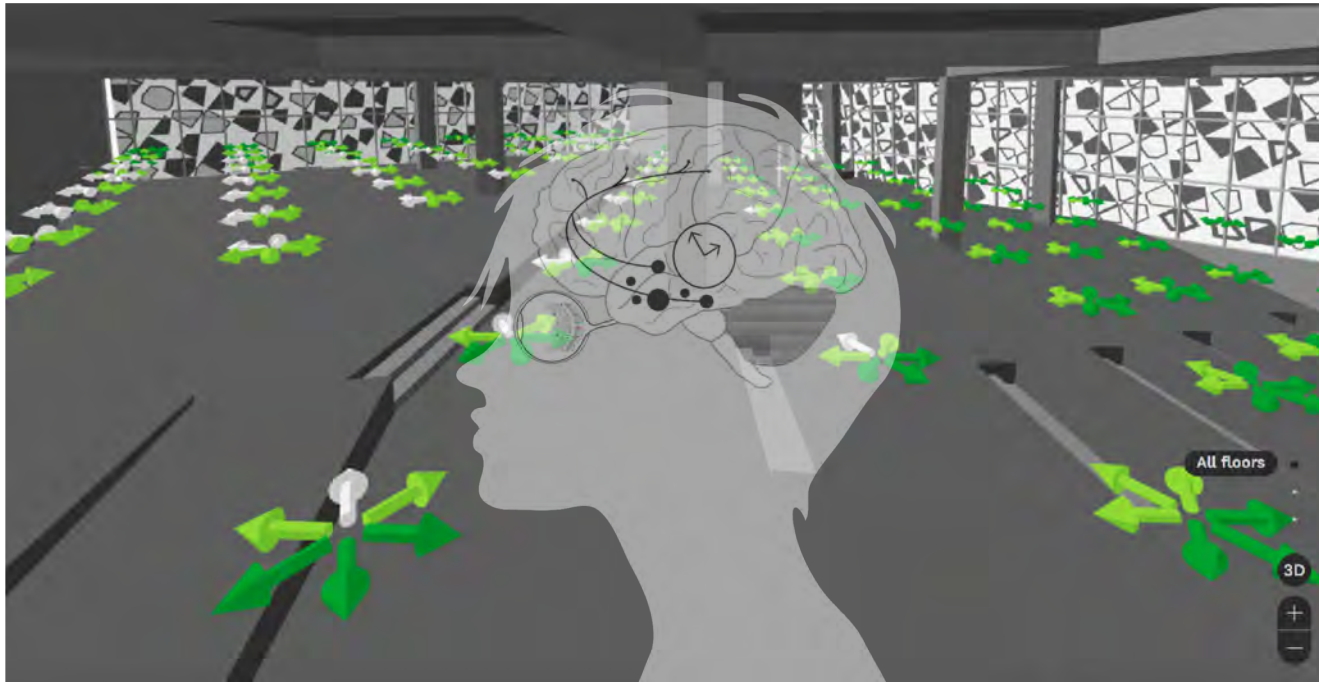
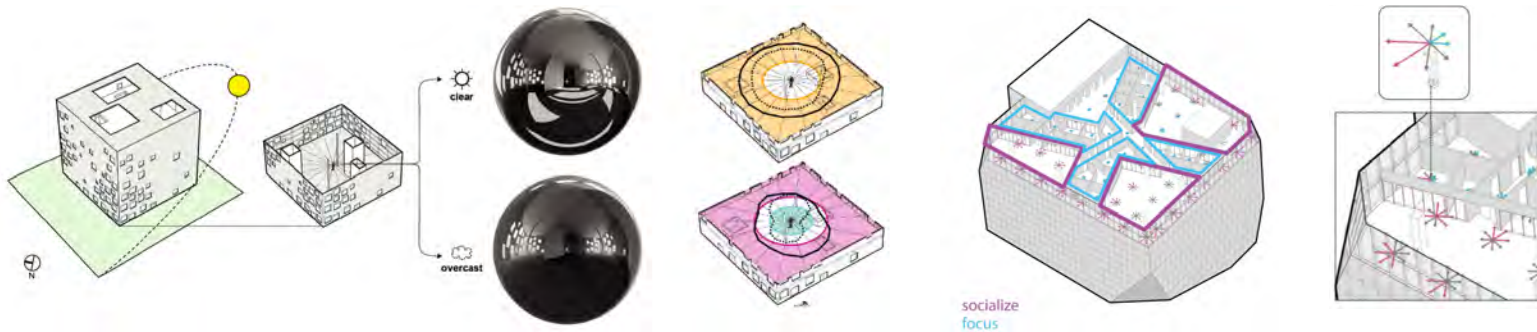
$S(\lambda)$

spectral exposure

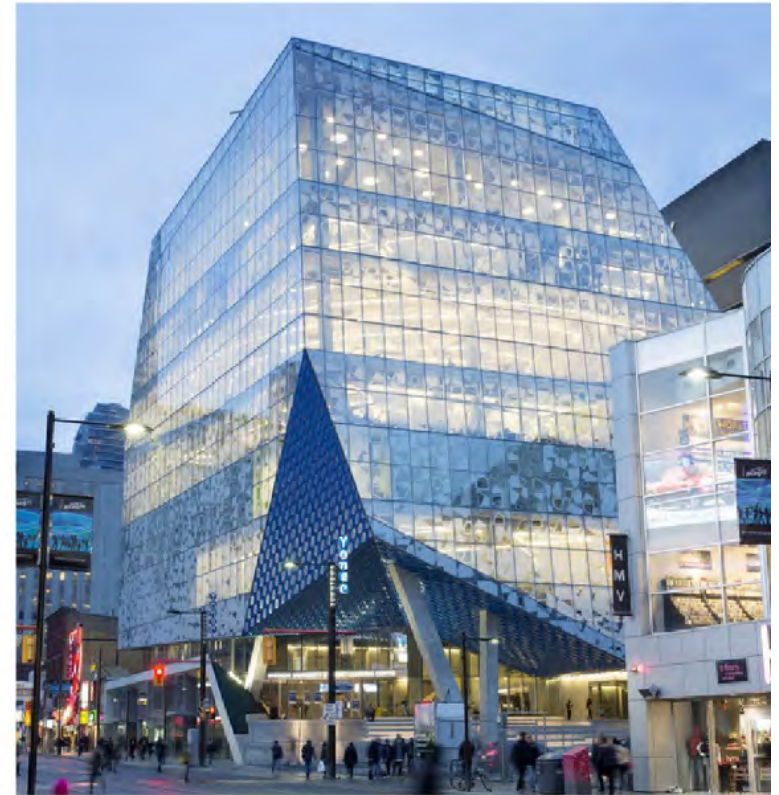
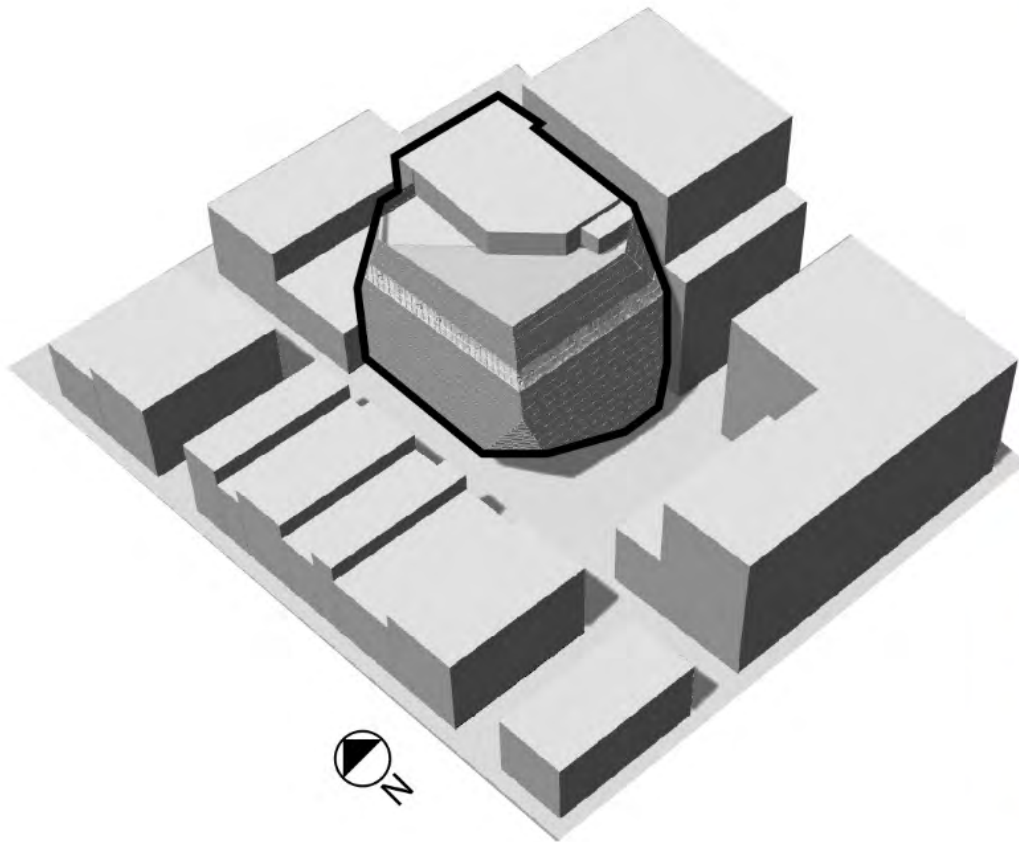


spectral diversity

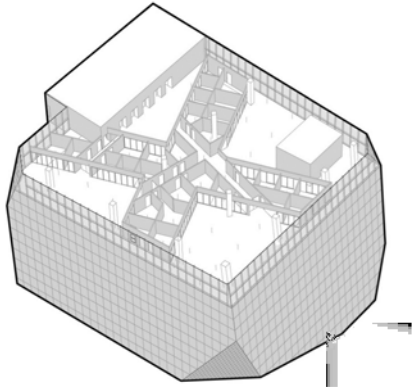
TAKING THE OCCUPANT'S PERSPECTIVE IN DESIGN



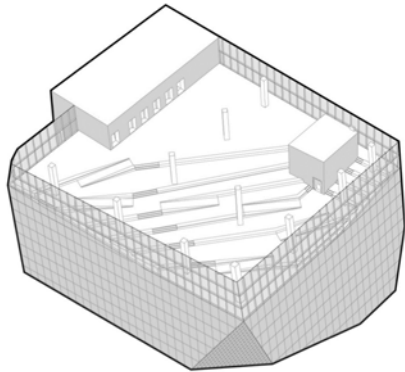
EVALUATING A BUILDING'S MULTIDIMENSIONAL DAYLIGHT QUALITIES



EACH SPACE ITS OWN QUALITY...



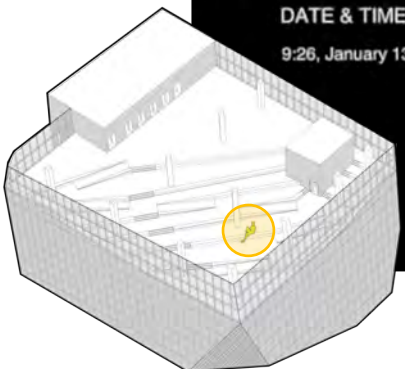
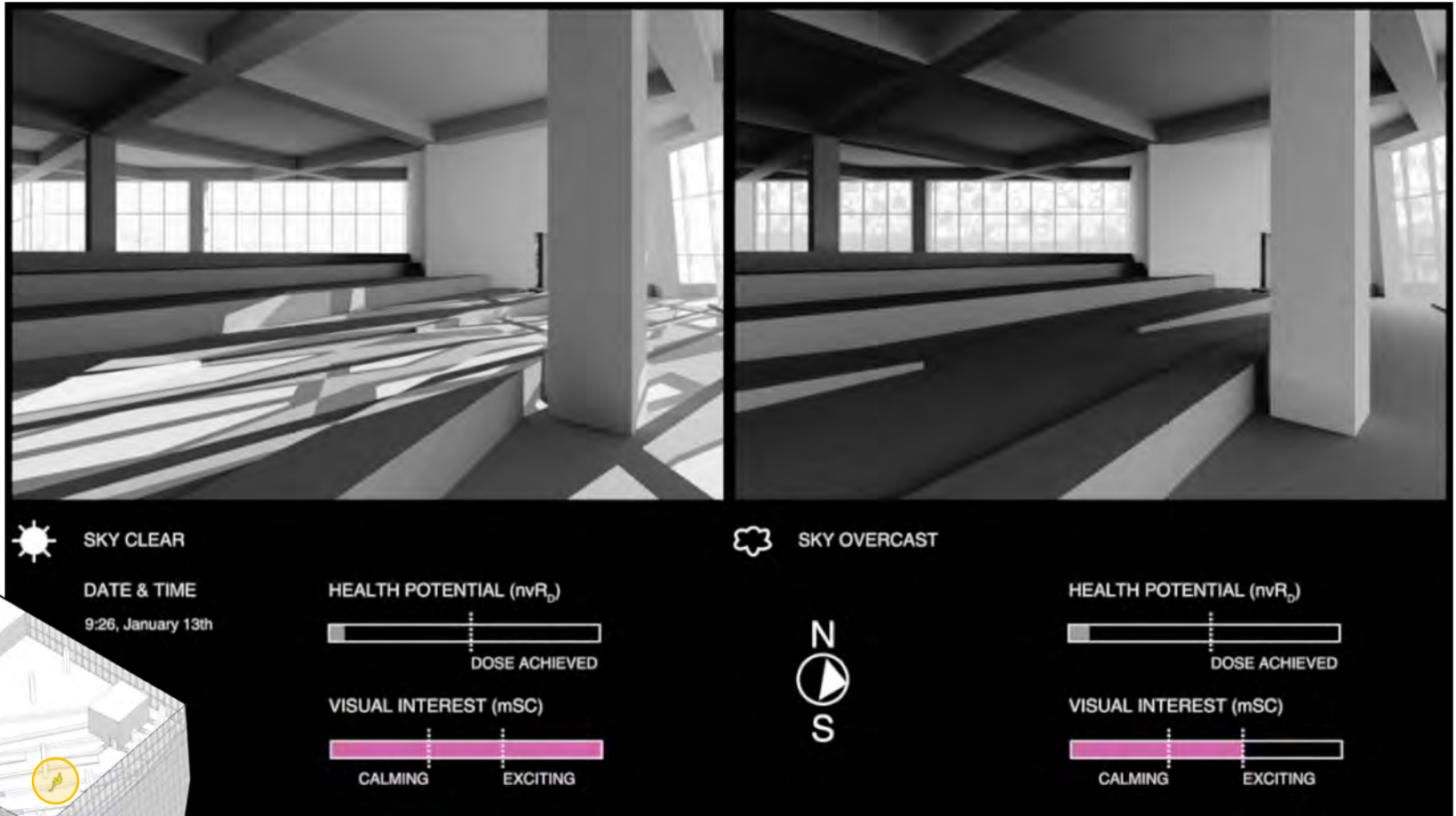
the 'FOREST'



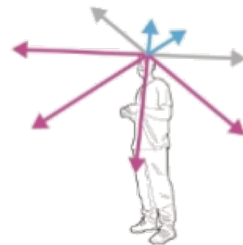
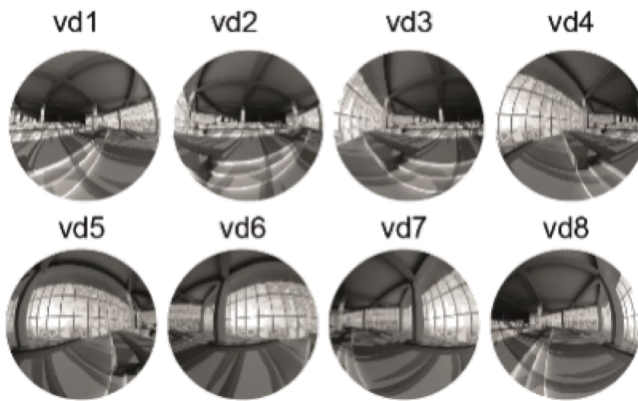
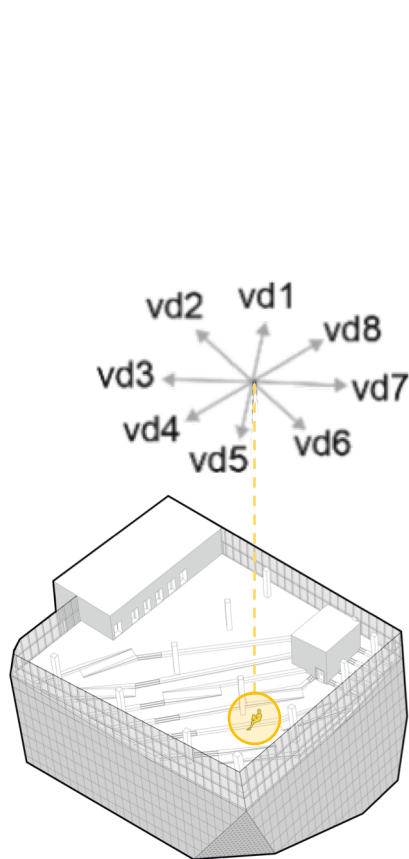
the 'BEACH'



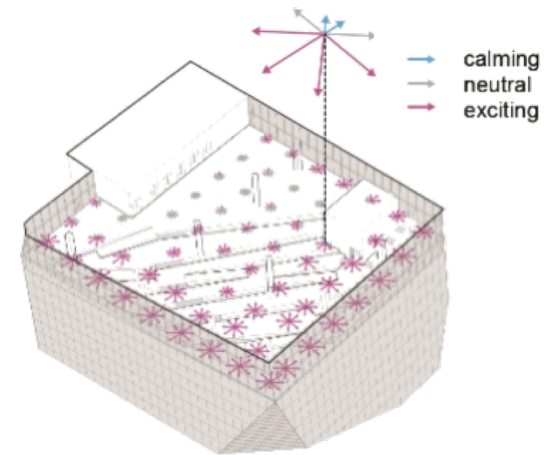
THE OCULIGHT APPROACH



OCCUPANT-CENTERED WORKFLOW

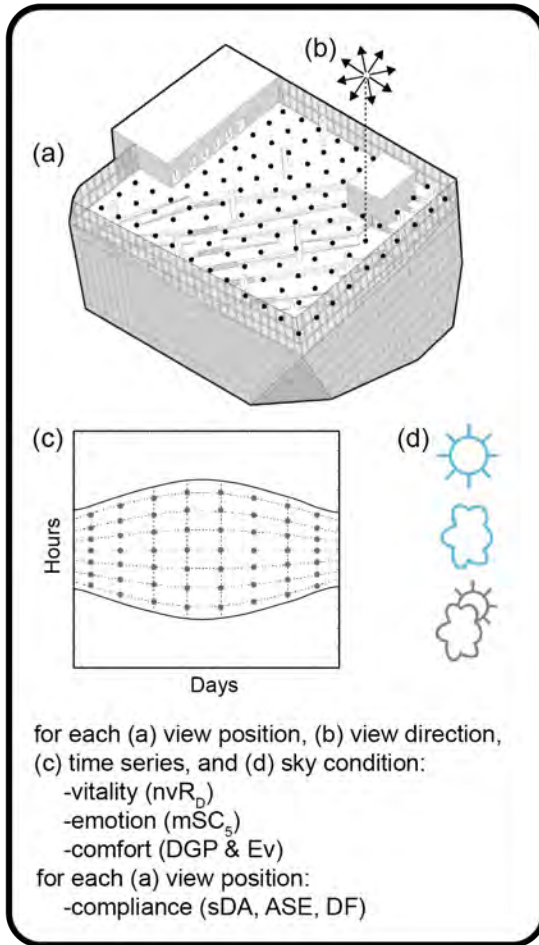


- calming < 6.96
- neutral $6.96 \leq \text{neutral} \leq 11.75$
- exciting > 11.75



INTEGRATED SOFTWARE SUITE

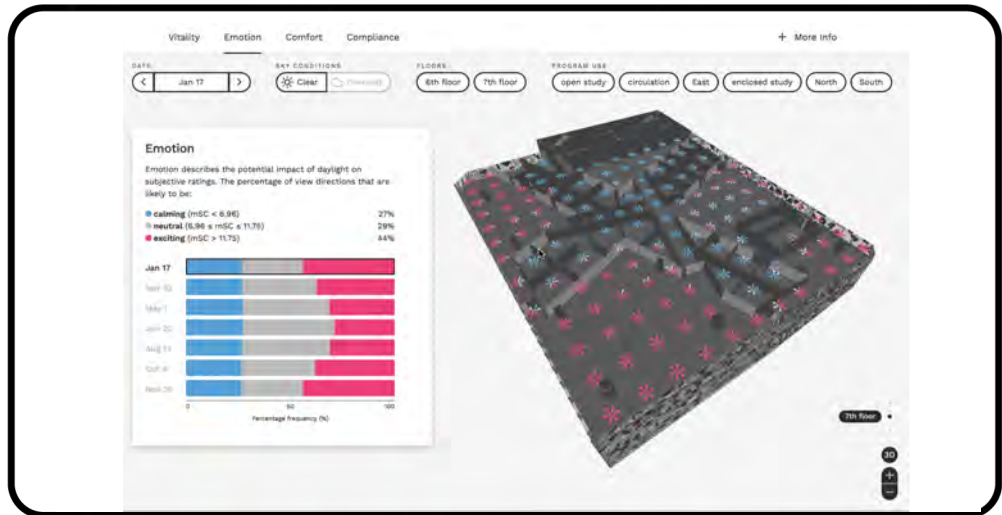
OCUSIM



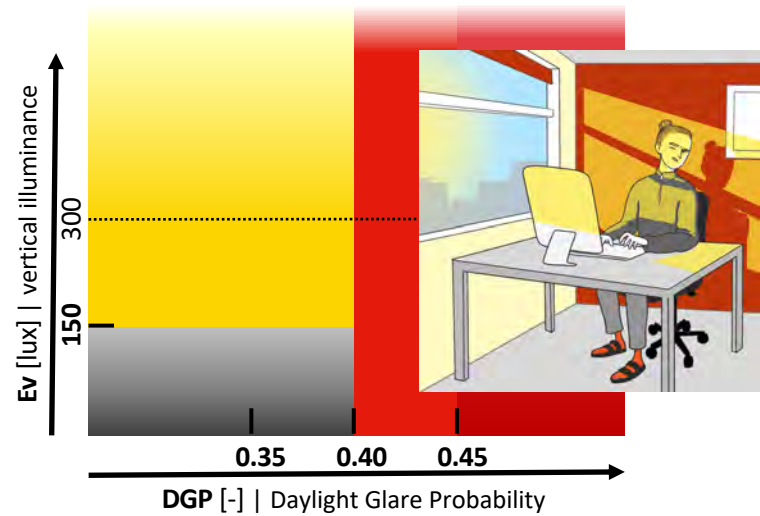
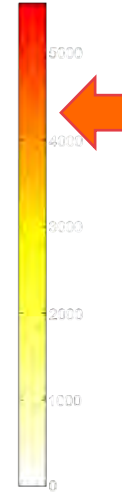
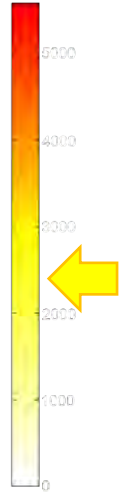
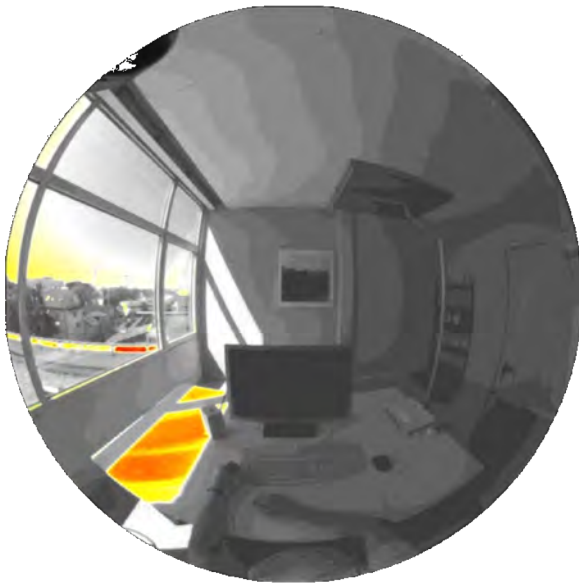
DATA VARIABLES

Variable	Attribute	Description
sky	id, type	Describes the sky model used in the simulation.
time	id, month, date, hour	Contains information about the time steps.
group	id, name, tags, position, view direction	Describes the point groups. Each group can be tagged by floor, program and/or occupant, stored under <tags>. The <position> and <view direction> contain nested objects that include x, y, z coordinate info and a reference id.

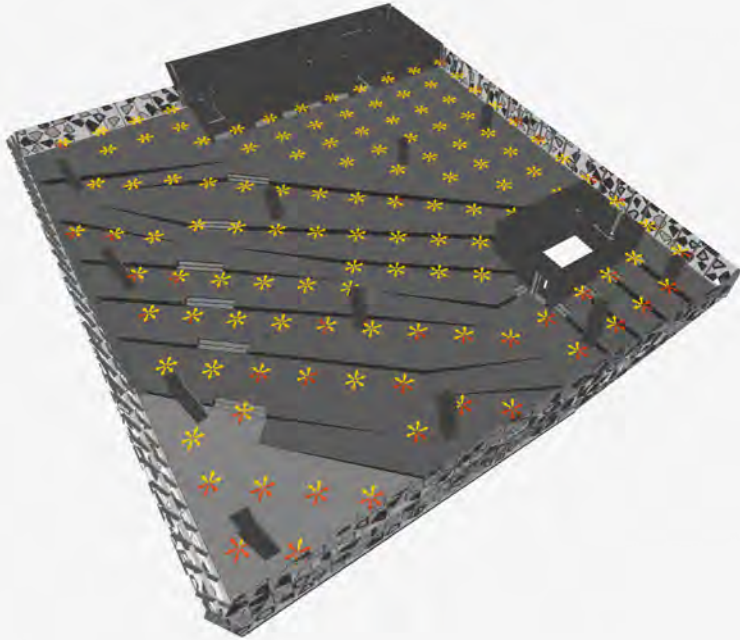
OCUVIS



COMFORT

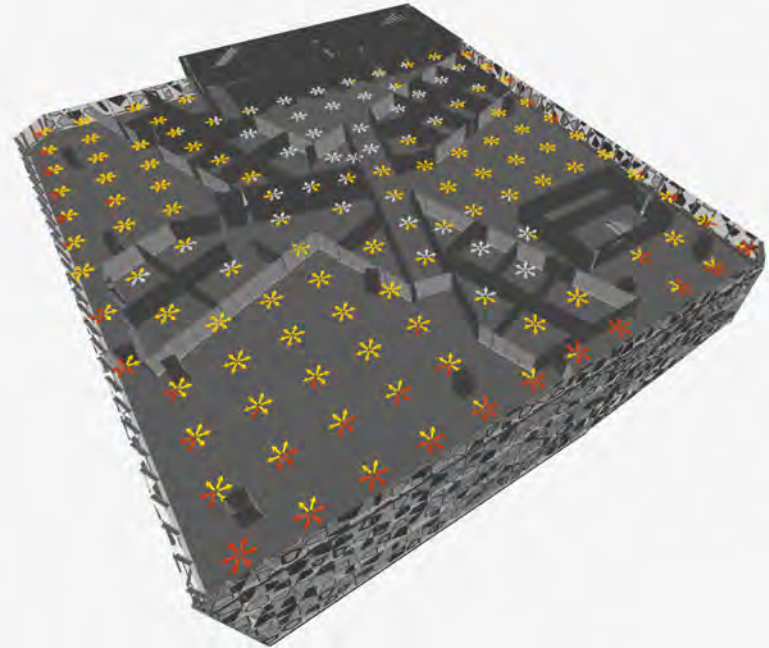
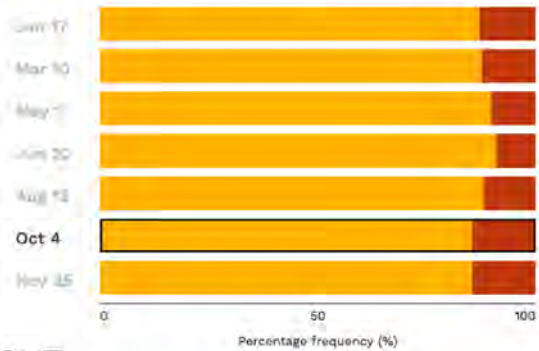


COMFORT



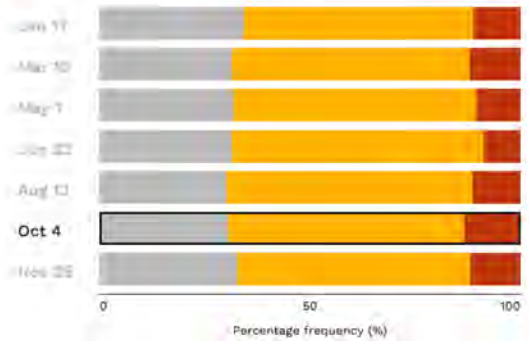
the 'BEACH'

- too dim, ($Ev < 150$) 0%
- likely comfortable, ($Ev \geq 150 \wedge DGP < 0.4$) 85%
- at risk for glare, ($DGP \geq 0.4$) 15%



the 'Forest'

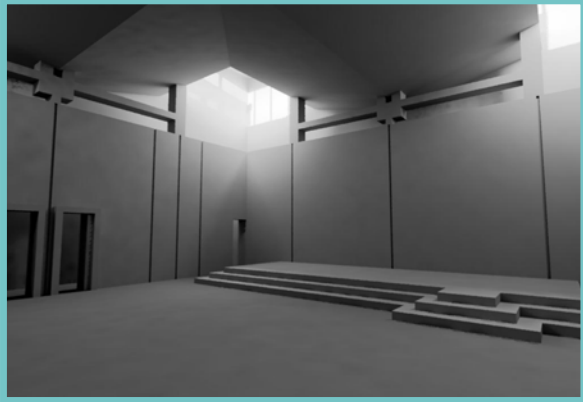
- too dim, ($Ev < 150$) 31%
- likely comfortable, ($Ev \geq 150 \wedge DGP < 0.4$) 56%
- at risk for glare, ($DGP \geq 0.4$) 13%



EMOTION



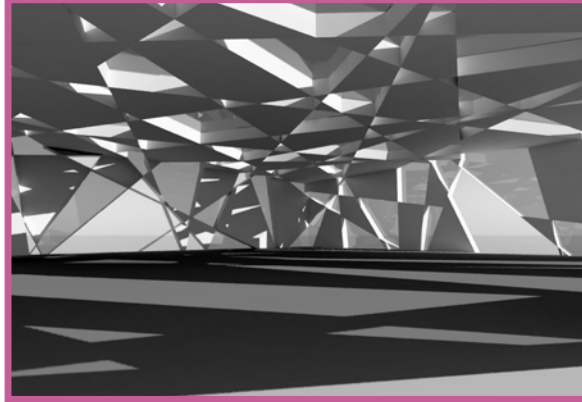
calming?



first unitarian church



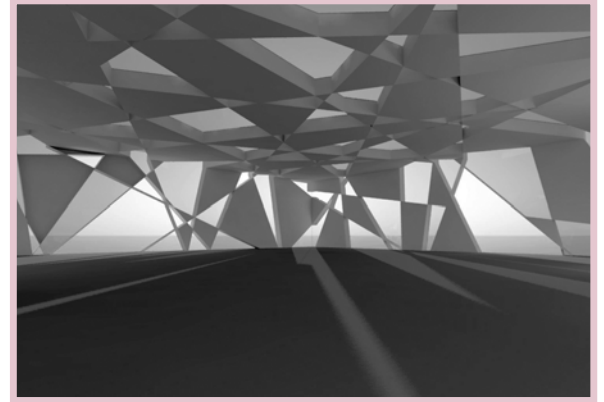
exciting?



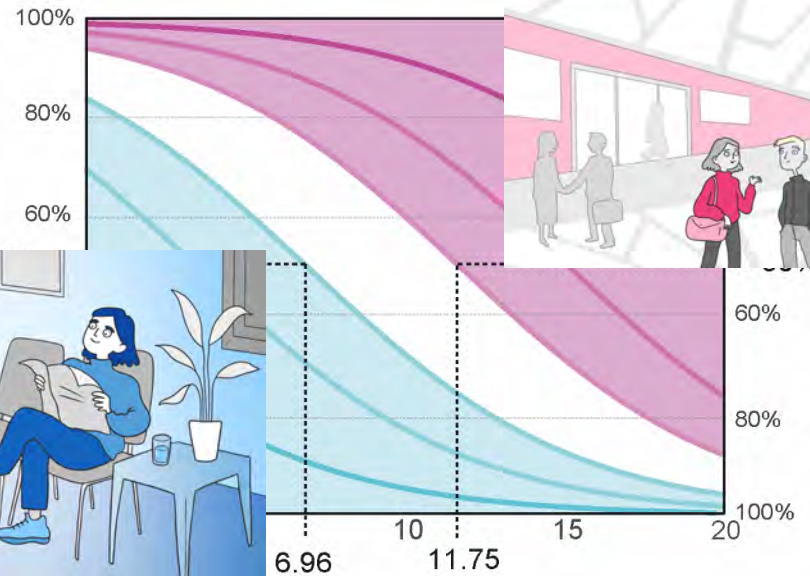
serpentine pavilion



less exciting?



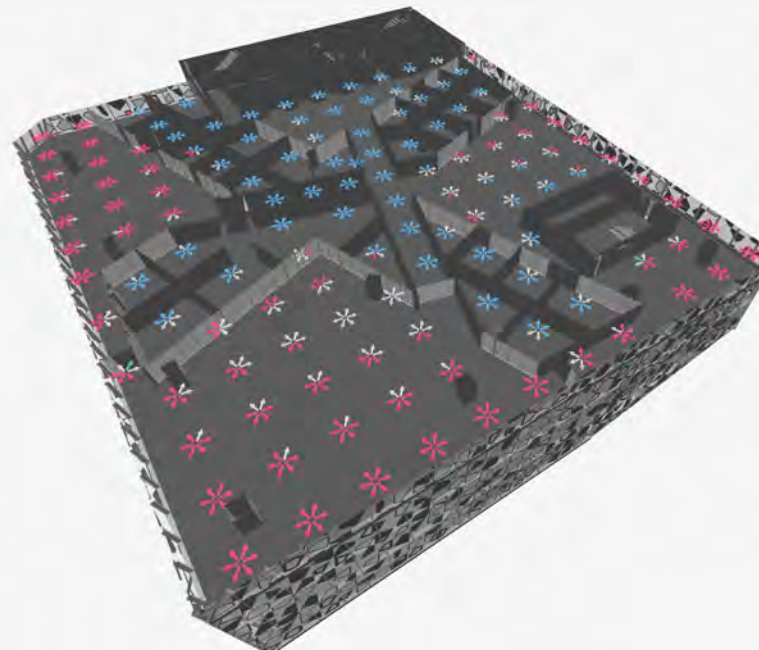
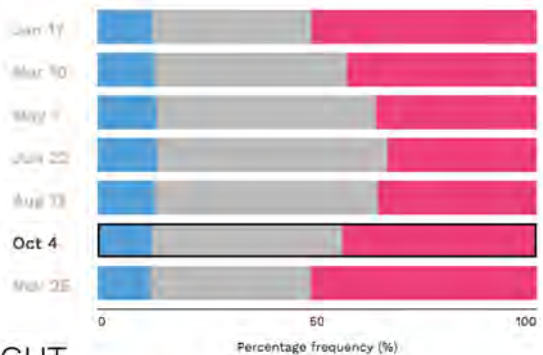
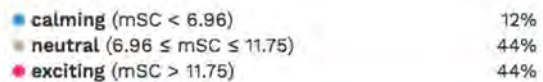
- calming threshold
- calming < 6.96
- 6.96 ≤ neutral ≤ 11.75
- exciting > 11.75
- exciting threshold



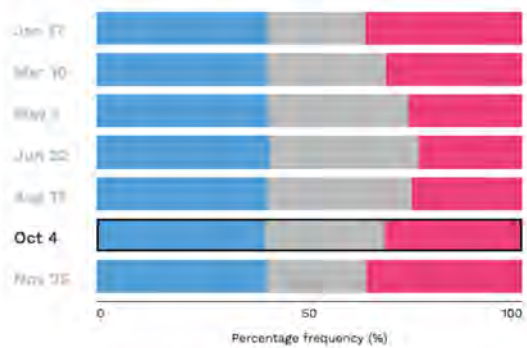
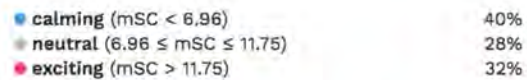
EMOTION



the 'BEACH'



the 'Forest'

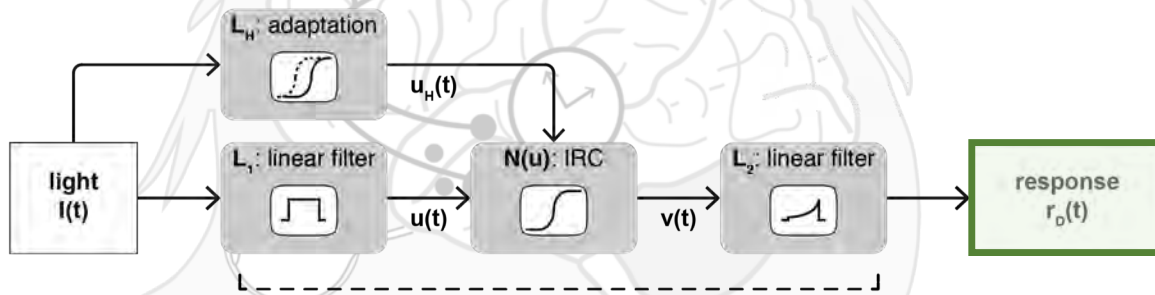


VITALITY



INPUT

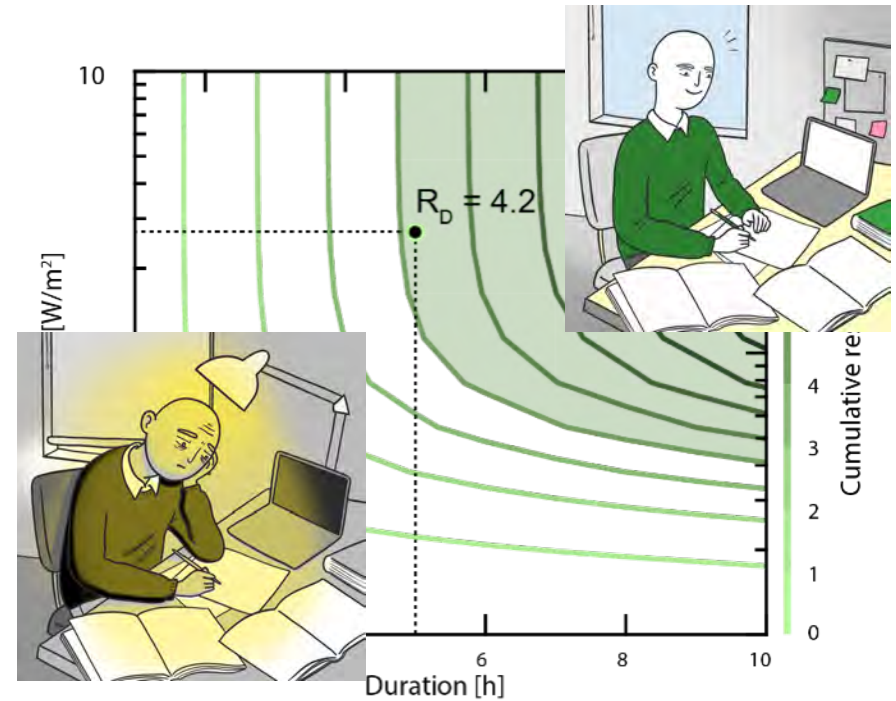
OUTPUT

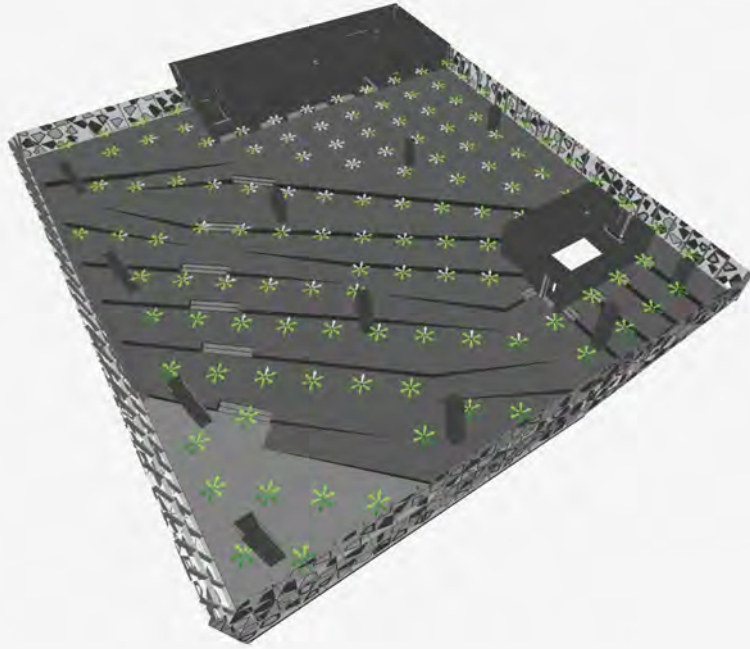


DYNAMIC BEHAVIOR

- intensity thresholds
- spectral sensitivity
- temporal integration
- intensity adaptation

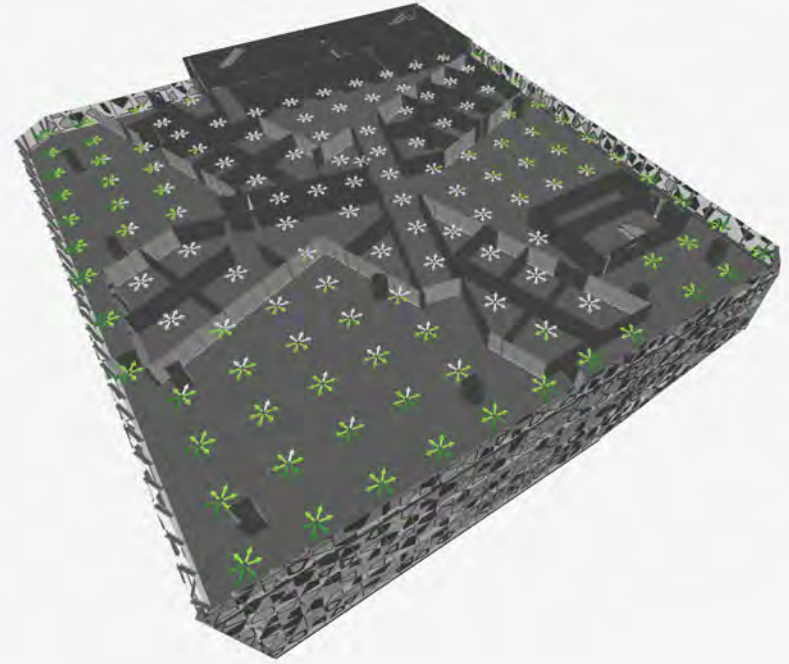
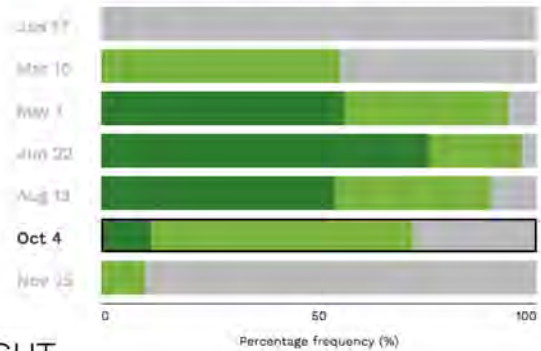
- dose achieved < 4.2
- Non-visual health potential $R_D > 4.2$





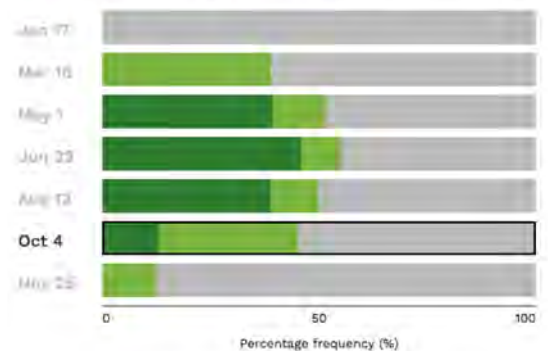
the 'BEACH'

- insufficient daily dose ($nvRD < 4.2$) 29%
- intermediate daily dose ($4.2 \leq nvRD \leq 8.4$) 60%
- recommended daily dose ($nvRD > 8.4$) 11%



the 'Forest'

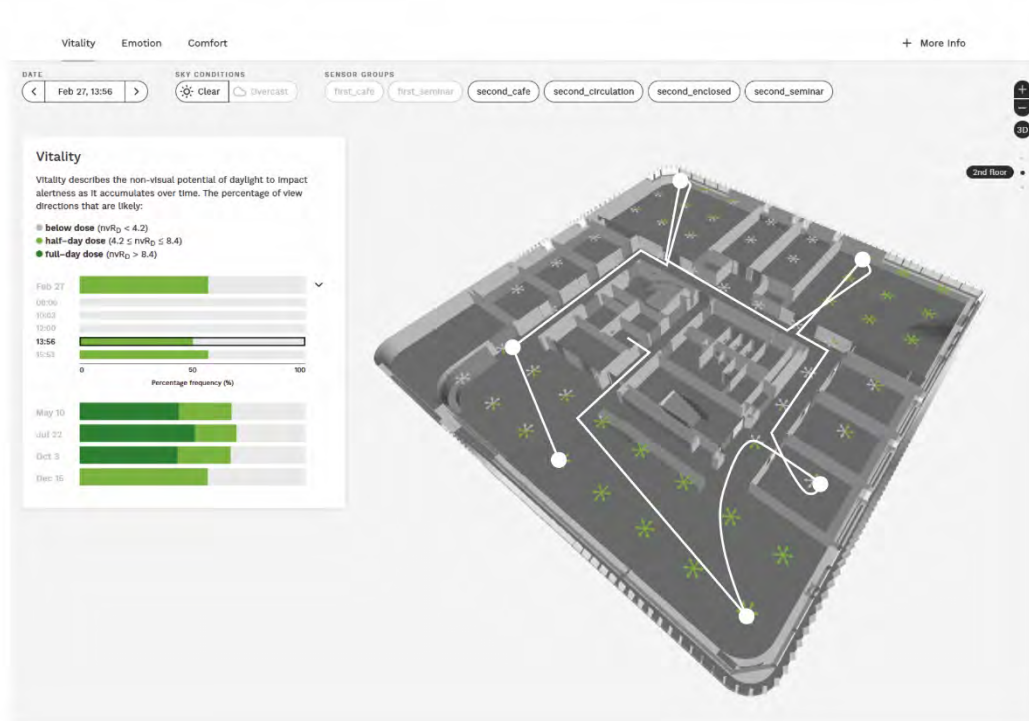
- insufficient daily dose ($nvRD < 4.2$) 55%
- intermediate daily dose ($4.2 \leq nvRD \leq 8.4$) 32%
- recommended daily dose ($nvRD > 8.4$) 13%



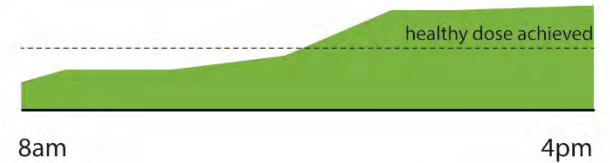
FUTURE DEVELOPMENTS

spatio-temporal population analytics

from building performance to **occupant performance** in buildings...



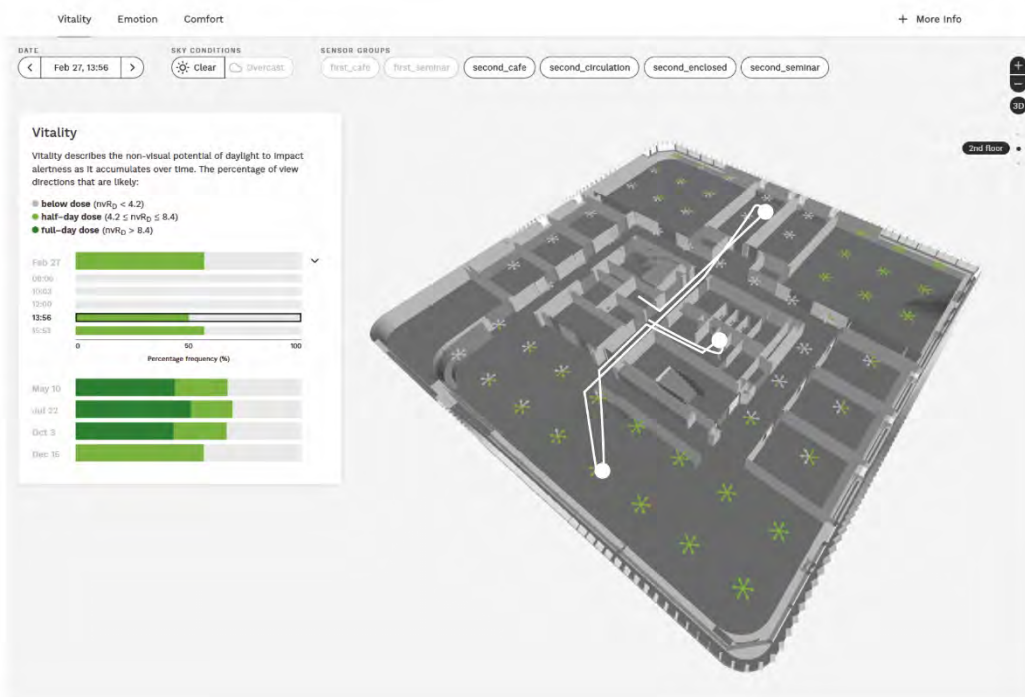
grad student



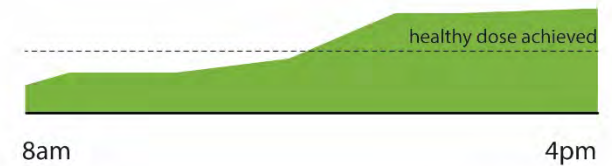
FUTURE DEVELOPMENTS

spatio-temporal population analytics

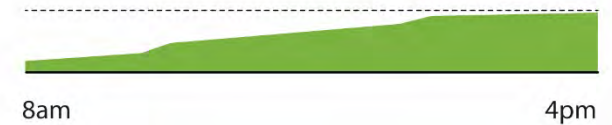
from building performance to **occupant performance** in buildings...



grad student



assistant professor

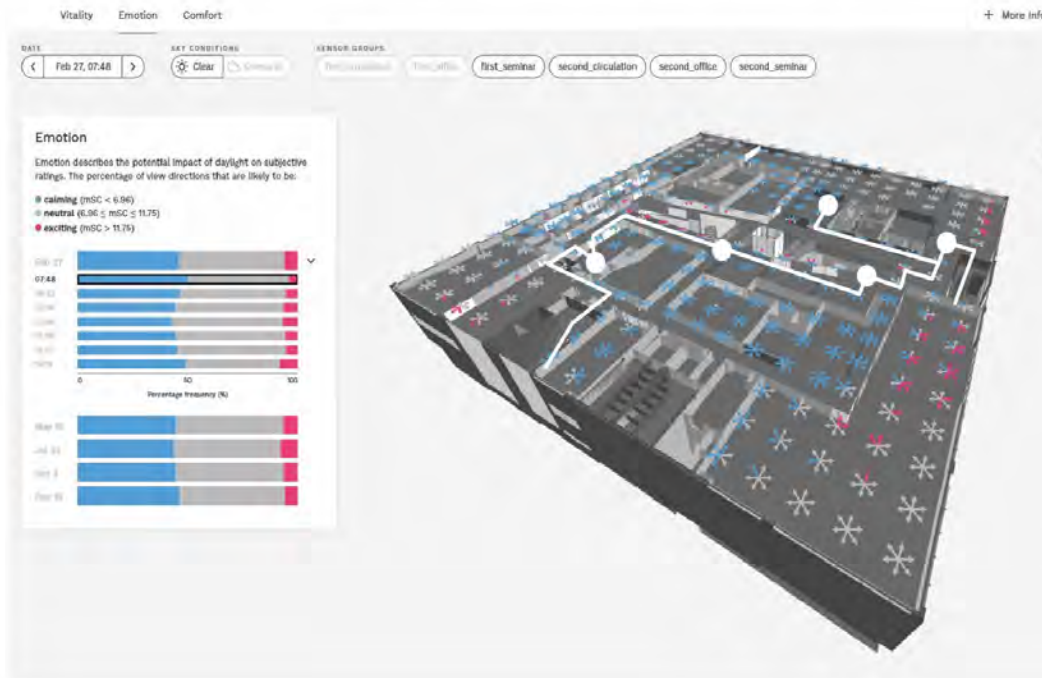


... with in-situ monitoring using **wearable** technology

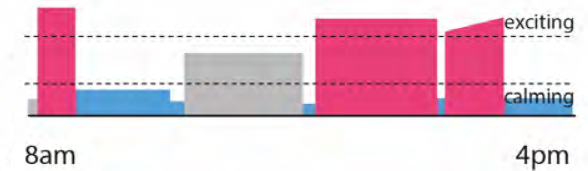
FUTURE DEVELOPMENTS

spatio-temporal population analytics

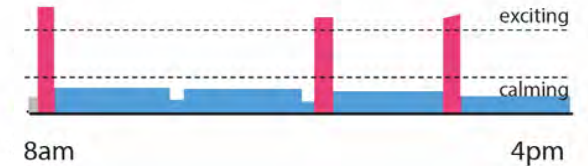
from building performance to **occupant performance** in buildings...



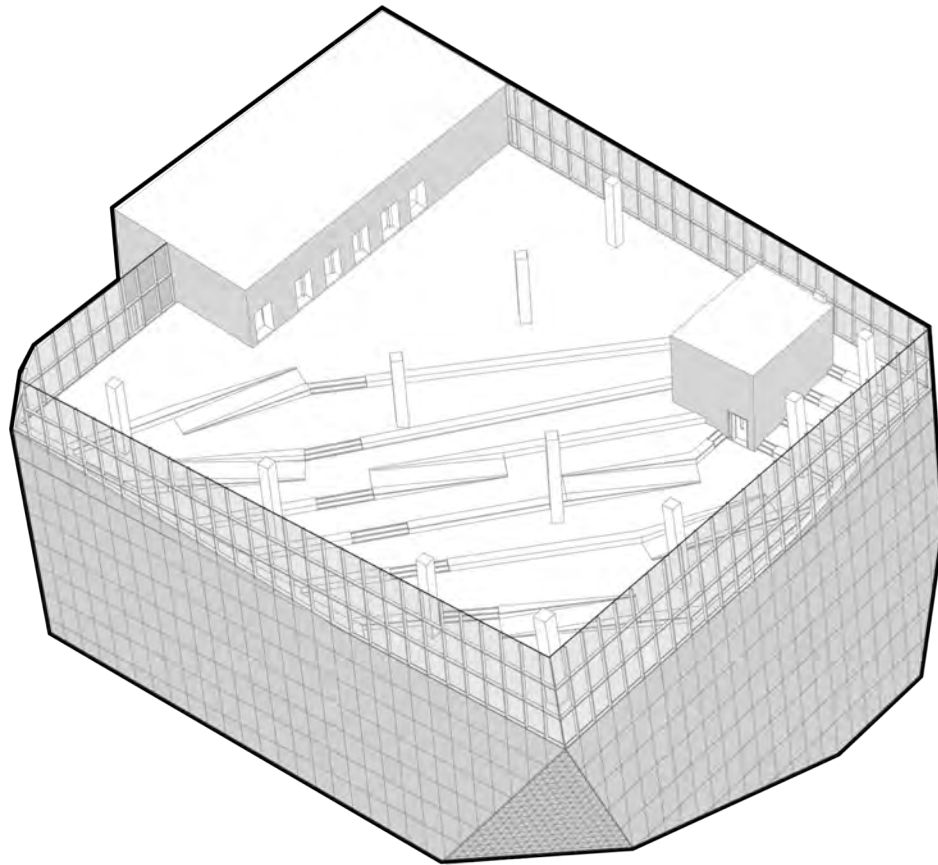
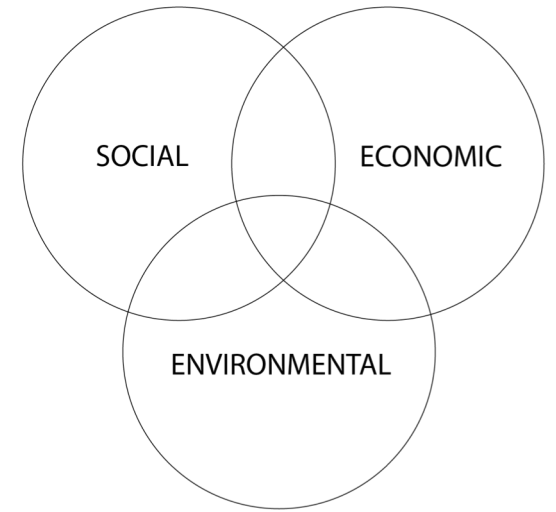
grad student



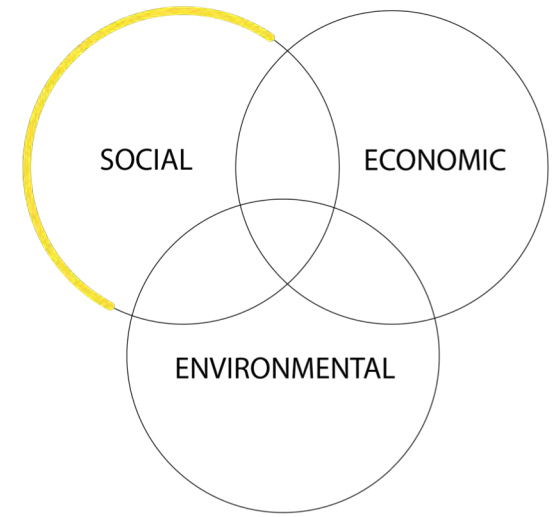
assistant professor



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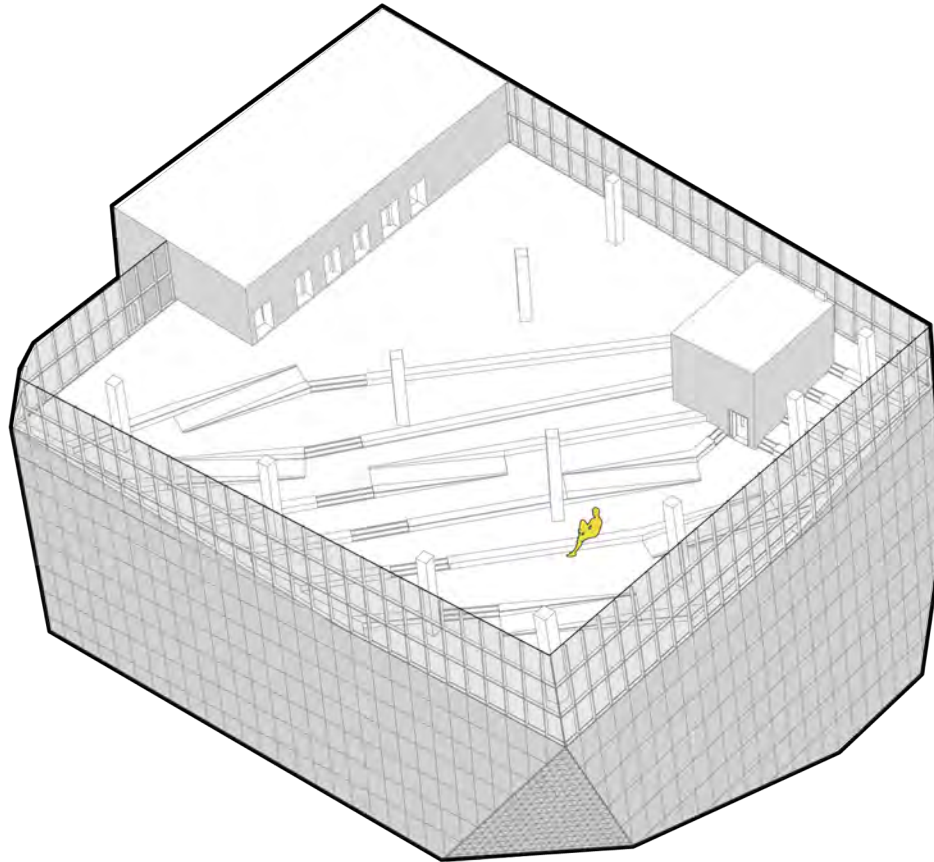
EMOTION



HEALTH



COMFORT



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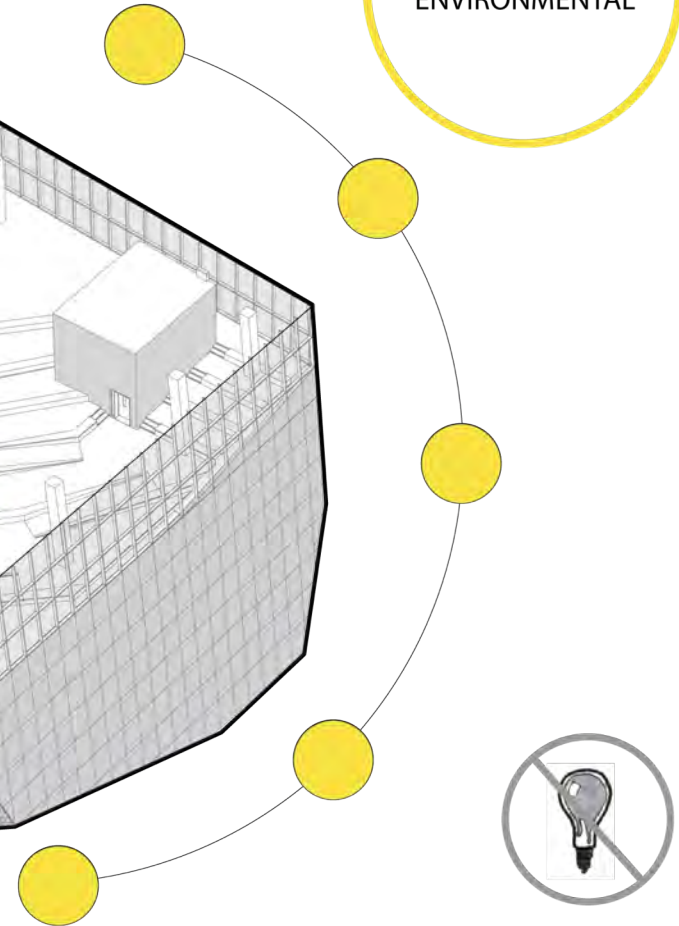
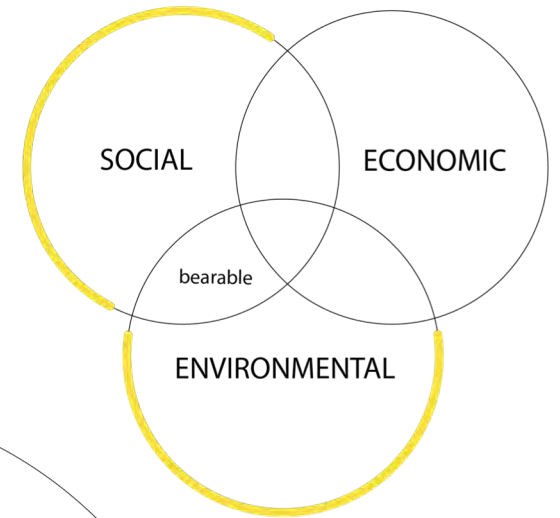
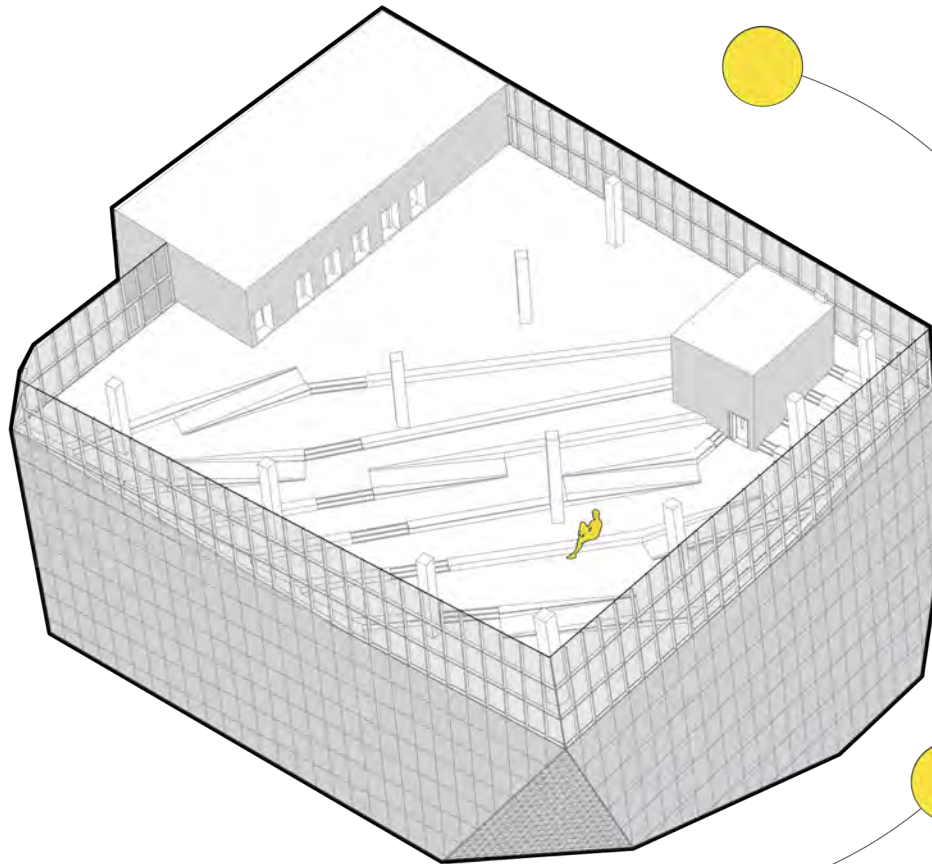
EMOTION



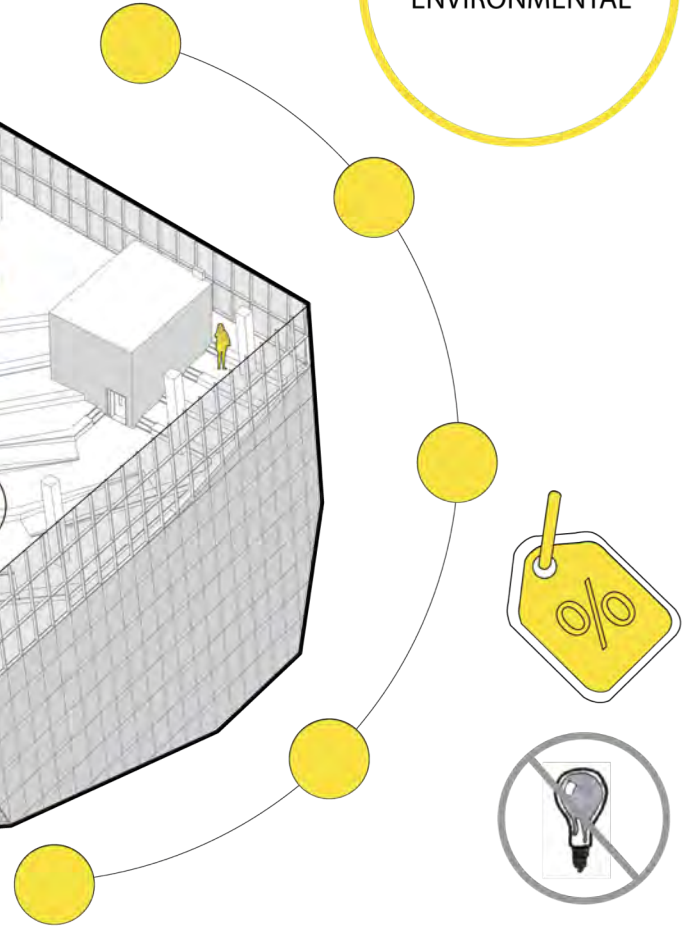
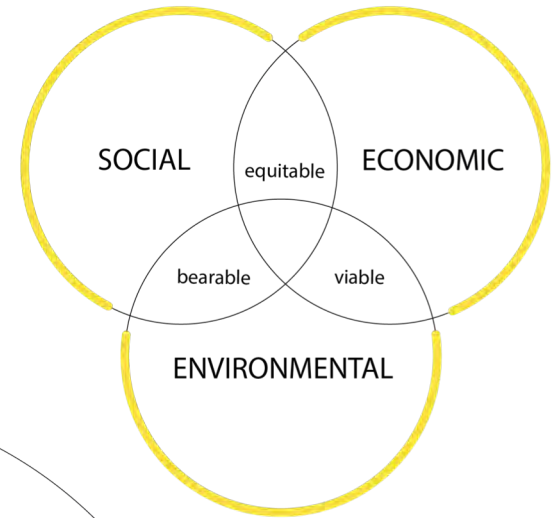
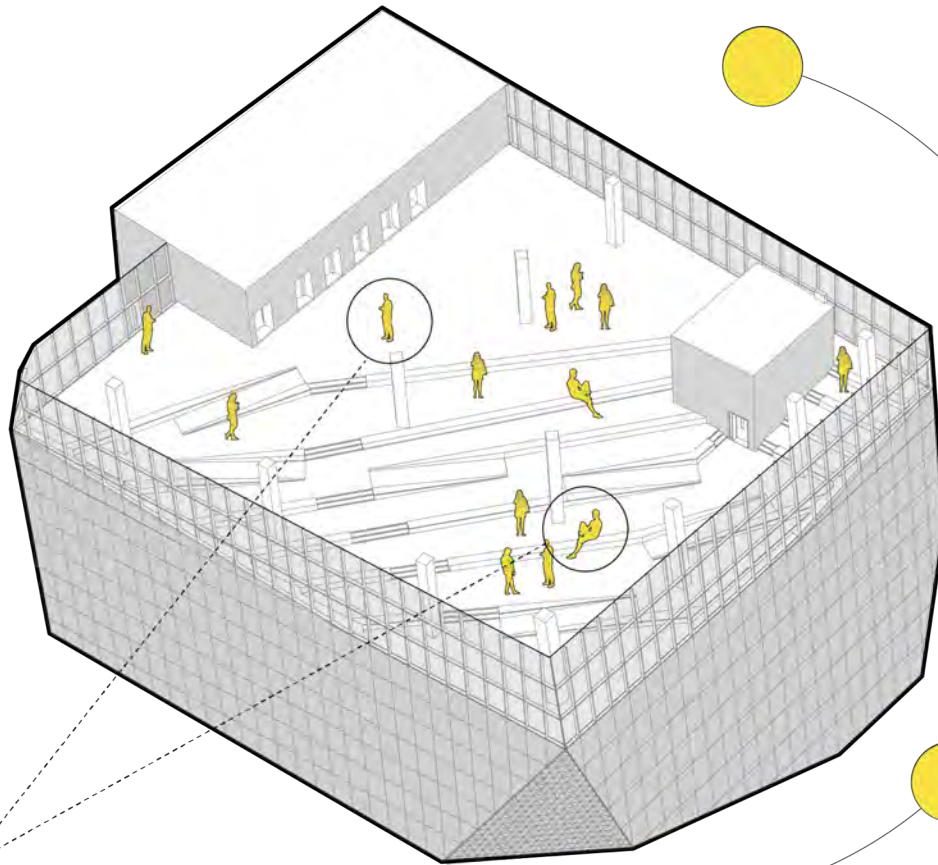
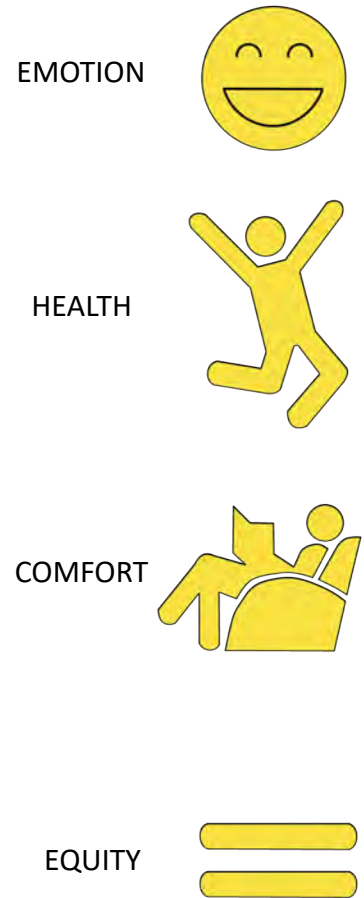
HEALTH



COMFORT



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... BY TAKING THE **OCCUPANT'S** PERSPECTIVE



<http://lipid.epfl.ch>

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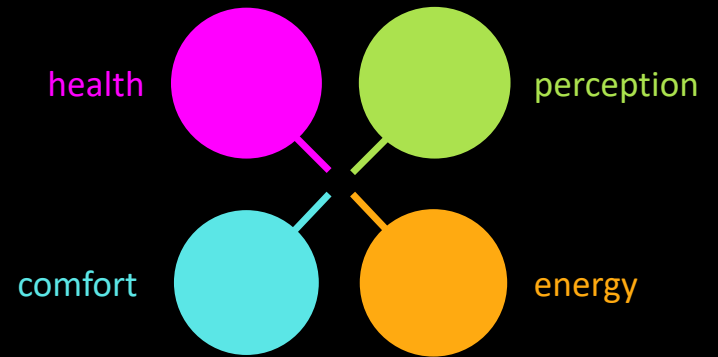
EPFL - LIPID | Laboratory of Integrated Performance in Design



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Dr. Jan Wienold
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