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# Architecture for Dense State Estimation of Buildings

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#### **Motivation**

Buildings are not currently analyzed as a complete system.
 Dense sensing is needed to understand, model and optimize the building as a proper cyber-physical system.
 Monitoring of human activity is essential to understanding the 'demand' of operations.
 Potentially tremendous improvements in energy savings, efficiency and occupant comfort await.

#### **2012 Main Objectives**

 Design a modular and high-reliability server to accept and process sensor data.

#### **The Problem**

- Integration is fundamental to the project:
- Physical world  $\leftrightarrow$  Digital world
- Using power monitoring as a motivating example, demonstrate autonomous processing of the incoming data into a digestible form.
- Demonstrate novel visualization methods giving building managers the tools they need to check on the building.
- \_\_\_\_\_\_
- Sensor hardware ↔ High-performance computers
- □ Real-time reliable software ↔ Cutting-edge theory
- Scientific advancement and quality engineering are both essential to success of the project.

#### System Design (Power Monitoring)



## Key Technologies

Sensing Environmental and Participatory

**Communication** 802.15.4, WiFi, RFID and Wired

Analysis

#### **Sensing: Device-Level Power**

- Find electrical energy that is being used unnecessarily.
- Device usage is a proxy for occupancy.





Blue: Total Power Use Red: PC Power Use Cyan: Laptop Power Use Green: Monitor Power Use

#### **Sensing: Power measurement results**

 Automatically measure charging curves of devices using instrumented power strip and mechanical



Top: Macbook charging. Bottom Left: IBM Thinkpad charging w/ 4hr cycle, 50% duty cycle. Bottom Right: Android phone charging w/ 1.5hr cycle, 33% duty cycle.

# Analysis: Device disaggregation results

- Using Hidden Markov Model with Gaussian Emissions to compute ML state estimate.
- Compute ML power use given state

Inverse modeling and visualization

## Communication: 802.15.4

- Low-power interoperable wireless backbone.
- Sink nodes collect data from neighboring sensor nodes and forward to internet server.
- XBee compatible sockets for other wireless hardware (e.g. ZigBee, TinyOS or WiFi)





#### Analysis: Real-time Device Disaggregation Design

- Measure individual device parameters from learning nodes and store in database.
- Compute state and power use estimates from aggregate feeds.



#### Summary

 Developed preliminary implementation of key technologies: Sensing, Communication, and Analysis in the

#### **Future Goals**

- Accept non-time-series and structured data, such as keycard reader logs.
- Develop modular architecture for





- context of device power monitoring.
  Modular server architecture allows "plugging in" of algorithms as they become available.
- Ready to accept other types of timeseries data, e.g. Temperature, Occupancy, light-level, etc..
- Efficient implementation runs at 79000 times real-time for a single stream.
- organizing and controlling of building actuators.
- Integrate system with other researchers' architectures and unify metadata strategy.

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